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# **Mythril Documentation**

***Release v0.23.25***

**ConsenSys Dilligence**

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# CHAPTER 1

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## What is Mythril?

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Mythril is a security analysis tool for Ethereum smart contracts. It was introduced at HITBSecConf 2018.

Mythril detects a range of security issues, including integer underflows, owner-overwrite-to-Ether-withdrawal, and others. Note that Mythril is targeted at finding common vulnerabilities, and is not able to discover issues in the business logic of an application. Furthermore, Mythril and symbolic executors are generally unsound, as they are often unable to explore all possible states of a program.



# CHAPTER 2

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## Installation and Setup

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Mythril can be setup using different methods.

### 2.1 PyPI on Mac OS

```
brew update
brew upgrade
brew tap ethereum/ethereum
brew install solidity
pip3 install mythril
```

### 2.2 PyPI on Ubuntu

```
# Update
sudo apt update

# Install solc
sudo apt install software-properties-common
sudo add-apt-repository ppa:ethereum/ethereum
sudo apt install solc

# Install libssl-dev, python3-dev, and python3-pip
sudo apt install libssl-dev python3-dev python3-pip

# Install mythril
pip3 install mythril
myth version
```

## 2.3 Docker

All Mythril releases, starting from v0.18.3, are published to DockerHub as Docker images under the `mythril/myth` name.

After installing Docker CE:

```
# Pull the latest release of mythril/myth
$ docker pull mythril/myth
```

Use `docker run mythril/myth` the same way you would use the `myth` command

```
docker run mythril/myth --help
docker run mythril/myth disassemble -c "0x6060"
```

To pass a file from your host machine to the dockerized Mythril, you must mount its containing folder to the container properly. For `contract.sol` in the current working directory, do:

```
docker run -v $(pwd):/tmp mythril/myth analyze /tmp/contract.sol
```

# CHAPTER 3

## Tutorial

### 3.1 Introduction

Mythril is a popular security analysis tool for smart contracts. It is an open-source tool that can analyze Ethereum smart contracts and report potential security vulnerabilities in them. By analyzing the bytecode of a smart contract, Mythril can identify and report on possible security vulnerabilities, such as reentrancy attacks, integer overflows, and other common smart contract vulnerabilities. This tutorial explains how to use Mythril to analyze simple Solidity contracts for security vulnerabilities. A simple contract is one that does not have any imports.

### 3.2 Executing Mythril on Simple Contracts

To start, we consider this simple contract, `Exceptions`, which has a number of functions, including `assert1()`, `assert2()`, and `assert3()`, that contain Solidity `assert()` statements. We will use Mythril to analyze this contract and report any potential vulnerabilities.

```
contract Exceptions {
    uint256[8] myarray;
    uint counter = 0;
    function assert1() public pure {
        uint256 i = 1;
        assert(i == 0);
    }
    function counter_increase() public {
        counter+=1;
    }
    function assert5(uint input_x) public view{
        require(counter>2);
        assert(input_x > 10);
    }
    function assert2() public pure {
```

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```

    uint256 i = 1;
    assert(i > 0);
}

function assert3(uint256 input) public pure {
    assert(input != 23);
}

function require_is_FINE(uint256 input) public pure {
    require(input != 23);
}

function this_is_FINE(uint256 input) public pure {
    if (input > 0) {
        uint256 i = 1/input;
    }
}

function this_is_FIND_2(uint256 index) public view {
    if (index < 8) {
        uint256 i = myarray[index];
    }
}
}

```

The sample contract has several functions, some of which contain vulnerabilities. For instance, the `assert1()` function contains an assertion violation. To analyze the contract using Mythril, the following command can be used:

```
$ myth analyze <file_path>
```

The output will show the vulnerabilities in the contract. In the case of the “Exceptions” contract, Mythril detected two instances of assertion violations.

```

===== Exception State =====
SWC ID: 110
Severity: Medium
Contract: Exceptions
Function name: assert1()
PC address: 708
Estimated Gas Usage: 207 - 492
An assertion violation was triggered.
It is possible to trigger an assertion violation. Note that Solidity_
↳ assert() statements should only be used to check invariants. Review the_
↳ transaction trace generated for this issue and either make sure your_
↳ program logic is correct, or use require() instead of assert() if your_
↳ goal is to constrain user inputs or enforce preconditions. Remember to_
↳ validate inputs from both callers (for instance, via passed arguments) and_
↳ callees (for instance, via return values).
-----
In file: solidity_examples/exceptions.sol:7
assert(i == 0)
-----
Initial State:

```

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One of the functions, `assert5(uint256)`, should also have an assertion failure, but it is not detected because Mythril's default configuration is to run three transactions. To detect this vulnerability, the transaction count can be increased to four using the `-t` option, as shown below:

```
$ myth analyze <file_path> -t 4
```

```
==== Exception State ====  
SWC ID: 110  
Severity: Medium  
Contract: Exceptions  
Function name: assert1()  
PC address: 731
```

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```
$ myth analyze <file_path> -o json
```

This leads to the following output:

```
{  
  "error": null,  
  "issues": [{  
    "address": 731,  
    "code": "assert(i == 0)",
```

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```

"contract": "Exceptions",
"description": "An assertion violation was triggered.\nIt is\u2022
\u2022possible to trigger an assertion violation. Note that Solidity assert()\u2022
\u2022statements should only be used to check invariants. Review the transaction\u2022
\u2022trace generated for this issue and either make sure your program logic is\u2022
\u2022correct, or use require() instead of assert() if your goal is to constrain\u2022
\u2022user inputs or enforce preconditions. Remember to validate inputs from\u2022
\u2022both callers (for instance, via passed arguments) and callees (for\u2022
\u2022instance, via return values).",
"filename": "solidity_examples/exceptions.sol",
"function": "assert1()", 
"lineno": 7,
"max_gas_used": 492,
"min_gas_used": 207,
"severity": "Medium",
"sourceMap": ":::i",
"swc-id": "110",
"title": "Exception State",
"tx_sequence": {
    "initialState": {
        "accounts": {
            "0xaffafeaffafeaffafeaffafeaffafeaffafeffe": {
                "balance": "0x2",
                "code": "",
                "nonce": 0,
                "storage": "{}"
            },
            "0xdeadbeefdeadbeefdeadbeefdeadbeefdeadbeef": {
                "balance": "0x0",
                "code": "",
                "nonce": 0,
                "storage": "{}"
            }
        }
    },
    "steps": [
        {
            "address": "",
            "calldata": "",
            "input": "",
            "name": "unknown",
            "origin": "0xaffafeaffafeaffafeaffafeaffafeaffafeffe",
            "value": "0x0"
        },
        {
            "address": "0x901d12ebe1b195e5aa8748e62bd7734ae19b51f",
            "calldata": "0xb34c3610",
            "input": "0xb34c3610",
            "name": "assert1()", 
            "origin": "0xdeadbeefdeadbeefdeadbeefdeadbeefdeadbeef",
            "resolved_input": null,
            "value": "0x0"
        }
    ]
},
{
    "address": 731,
    "code": "assert(input != 23)"
}

```

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```

        },
    },
    "address": 731,
    "code": "assert(input_x > 10)",
    "contract": "Exceptions",
    "description": "An assertion violation was triggered.\nIt is\u2191 possible to trigger an assertion violation. Note that Solidity assert()\u2191 statements should only be used to check invariants. Review the transaction\u2191 trace generated for this issue and either make sure your program logic is\u2191 correct, or use require() instead of assert() if your goal is to constrain\u2191 user inputs or enforce preconditions. Remember to validate inputs from\u2191 both callers (for instance, via passed arguments) and callees (for\u2191 instance, via return values).",
    "filename": "solidity_examples/exceptions.sol",
    "function": "assert5(uint256)",
    "lineno": 14,
    "max_gas_used": 1587,
    "min_gas_used": 1302,
    "severity": "Medium",
    "sourceMap": ":::i",
    "swc-id": "110",
    "title": "Exception State",
    "tx_sequence": {
        "initialState": {
            "accounts": {
                "0xaffafeaffafeaffafeaffafeaffafeaffafeffe": {
                    "balance": "0x0",
                    "code": "",
                    "nonce": 0,
                    "storage": "{}"
                },
                "0xdeadbeefdeadbeefdeadbeefdeadbeefdeadbeef": {
                    "balance": "0x0",
                    "code": "",
                    "nonce": 0,
                    "storage": "{}"
                }
            }
        },
        "steps": [
            {
                "address": "",
                "calldata": "",
                "input": "",
                "name": "unknown",
                "origin": "0xaffafeaffafeaffafeaffafeaffafeaffafeffe",
                "value": "0x0"
            },
            {
                "address": "0x901d12ebe1b195e5aa8748e62bd7734ae19b51f",
                "calldata": "0xe47b0253",
                "input": "0xe47b0253",
                "name": "counter_increase()",
                "origin": "0xaffafeaffafeaffafeaffafeaffafeffafeffe",
                "resolved_input": null,
                "value": "0x0"
            },
            {

```

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We can observe that the “resolved\_input” field for the final transaction resolves to [3]. Although this resolution fails in some circumstances where output generated by Mythril is although executable on the bytecode, it cannot be decoded due to not being a valid ABI.

There are interesting options such as `--execution-timeout <seconds>` and `--solver-timeout <milliseconds>` which can be increased for better results. The default execution-timeout and solver-timeout are 86400 seconds and 25000 milliseconds respectively.

### 3.3 Executing Mythril on Contracts with Imports

When using Mythril to analyze a Solidity contract, you may encounter issues related to import statements. Solidity does not have access to the import locations, which can result in errors when compiling the program. In order to provide import information to Solidity, you can use the remappings option in Mythril.

Consider the following Solidity contract, which imports the PRC20 contract from the `@openzeppelin/contracts/token/PRC20/PRC20.sol` file:

```
import "@openzeppelin/contracts/token/PRC20/PRC20.sol";

contract Nothing is PRC20{
    string x_0 = "";
}
```

---

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```
bytes3 x_1 = "A";
bytes5 x_2 = "E";
bytes5 x_3 = "";
bytes3 x_4 = "I";
bytes3 x_5 = "U";
bytes3 x_6 = "O";
bytes3 x_7 = "0";
bytes3 x_8 = "U";
bytes3 x_9 = "U";
function stringCompare(string memory a, string memory b) internal pure
returns (bool) {
    if(bytes(a).length != bytes(b).length) {
        return false;
    } else {
        return keccak256(bytes(a)) == keccak256(bytes(b));
    }
}

function nothing(string memory g_0, bytes3 g_5, bytes3 g_6, bytes3 g_7,
bytes3 g_8, bytes3 g_9, bytes3 g_10, bytes3 g_11) public view returns
(bool) {
    if (!stringCompare(g_0, x_0)) return false;

    if (g_5 != x_5) return false;
    if (g_6 != x_6) return false;
    if (g_7 != x_7) return false;
    if (g_8 != x_8) return false;
    if (g_9 != x_9) return false;
    if (g_10 != x_9) return false;
    if (g_11 != x_9) return false;

    return true;
}
}
```

When this contract is directly executed by using the following command:

```
$ myth analyze <file_path>
```

We encounter the following error:

```
mythril.interfaces.cli [ERROR]: Solc experienced a fatal error.

ParserError: Source "@openzeppelin/contracts/token/PRC20/PRC20.sol" not found: File not found. Searched the following locations: "".
--> <file_path>:1:1:
|
1 | import "@openzeppelin/contracts/token/PRC20/PRC20.sol";
| ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
```

This error occurs because Solidity cannot locate the `PRC20.sol` file. To solve this issue, you need to provide remapping information to Mythril, which will relay it to the Solidity compiler. Remapping involves mapping an import statement to the path that contains the corresponding file.

In this example, we can map the import statement `@openzeppelin/contracts/token/PRC20/` to the path that contains `PRC20.sol`. Let's assume that the file is located at `node_modules/PRC20/PRC20.sol`. We can provide the remapping information to Mythril in a JSON file like this:

```
{
  "remappings": [ "@openzeppelin/contracts/token/PRC20/=node_modules/PRC20/" ]
}
```

This JSON file maps the prefix `@openzeppelin/contracts/token/PRC20/` to the path `node_modules/PRC20/` in the file system. When you run Mythril, you can use the `--solc-json` option to provide the remapping file:

```
$ myth analyze {file_path} --solc-json {json_file_path}
```

With this command, Mythril will be able to locate the `PRC20.sol` file, and the analysis should proceed without errors.

For more information on remappings, you can refer to the [Solidity documentation](#).

## 3.4 Executing Mythril by Restricting Transaction Sequences

Mythril is a security analysis tool that can be used to search certain transaction sequences. The `--transaction-sequences` argument can be used to direct the search. You should provide a list of transactions that are sequenced in the same order that they will be executed in the contract. For example, suppose you want to find vulnerabilities in a contract that executes three transactions, where the first transaction is constrained with `func_hash1` and `func_hash2`, the second transaction is constrained with `func_hash2` and `func_hash3`, and the final transaction is unconstrained on any function. You would provide `--transaction-sequences [[func_hash1, func_hash2], [func_hash2, func_hash3], []]` as an argument to Mythril.

You can use `-1` as a proxy for the hash of the `fallback()` function and `-2` as a proxy for the hash of the `receive()` function.

Here is an example contract that demonstrates how to use Mythril with `--transaction-sequences`.

Consider the following contract:

```
pragma solidity ^0.5.0;

contract Rubixi {
  //Declare variables for storage critical to contract
  uint private balance = 0;
  uint private collectedFees = 0;
```

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```

uint private feePercent = 10;
uint private pyramidMultiplier = 300;
uint private payoutOrder = 0;

address payable private creator;

modifier onlyowner {
    if (msg.sender == creator) _;
}

struct Participant {
    address payable etherAddress;
    uint payout;
}

//Fallback function
function() external payable {
    init();
}

//Sets creator
function dynamicPyramid() public {
    creator = msg.sender;
}

Participant[] private participants;

//Fee functions for creator
function collectAllFees() public onlyowner {
    require(collectedFees > 0);
    creator.transfer(collectedFees);
    collectedFees = 0;
}

function collectFeesInEther(uint _amt) public onlyowner {
    _amt *= 1 ether;
    if (_amt > collectedFees) collectAllFees();

    require(collectedFees > 0);

    creator.transfer(_amt);
    collectedFees -= _amt;
}

function collectPercentOfFees(uint _pcent) public onlyowner {
    require(collectedFees > 0 && _pcent <= 100);

    uint feesToCollect = collectedFees / 100 * _pcent;
    creator.transfer(feesToCollect);
    collectedFees -= feesToCollect;
}

//Functions for changing variables related to the contract
function changeOwner(address payable _owner) public onlyowner {
    creator = _owner;
}

```

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```

function changeMultiplier(uint _mult) public onlyowner {
    require(_mult <= 300 && _mult >= 120);
    pyramidMultiplier = _mult;
}

function changeFeePercentage(uint _fee) public onlyowner {
    require(_fee <= 10);
    feePercent = _fee;
}

//Functions to provide information to end-user using JSON interface or
//other interfaces
function currentMultiplier() public view returns (uint multiplier,
//string memory info) {
    multiplier = pyramidMultiplier;
    info = "This multiplier applies to you as soon as transaction is
received, may be lowered to hasten payouts or increased if payouts are
fast enough. Due to no float or decimals, multiplier is x100 for a
fractional multiplier e.g. 250 is actually a 2.5x multiplier. Capped at 3x
max and 1.2x min.";
}

function currentFeePercentage() public view returns (uint fee, string
//memory info) {
    fee = feePercent;
    info = "Shown in % form. Fee is halved(50%) for amounts equal or
greater than 50 ethers. (Fee may change, but is capped to a maximum of 10%)
";
}

function currentPyramidBalanceApproximately() public view returns (uint
//pyramidBalance, string memory info) {
    pyramidBalance = balance / 1 ether;
    info = "All balance values are measured in Ethers, note that due to
no decimal placing, these values show up as integers only, within the
contract itself you will get the exact decimal value you are supposed to";
}

function nextPayoutWhenPyramidBalanceTotalsApproximately() public view
//returns (uint balancePayout) {
    balancePayout = participants[payoutOrder].payout / 1 ether;
}

function feesSeparateFromBalanceApproximately() public view returns_
//(uint fees) {
    fees = collectedFees / 1 ether;
}

function totalParticipants() public view returns (uint count) {
    count = participants.length;
}

function numberOfParticipantsWaitingForPayout() public view returns_
//(uint count) {
    count = participants.length - payoutOrder;
}

```

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```

function participantDetails(uint orderInPyramid) public view returns_
↳(address addr, uint payout) {
    if (orderInPyramid <= participants.length) {
        addr = participants[orderInPyramid].etherAddress;
        payout = participants[orderInPyramid].payout / 1 ether;
    }
}

//init function run on fallback
function init() private {
    //Ensures only tx with value of 1 ether or greater are processed and_
↳added to pyramid
    if (msg.value < 1 ether) {
        collectedFees += msg.value;
        return;
    }

    uint _fee = feePercent;
    // 50% fee rebate on any ether value of 50 or greater
    if (msg.value >= 50 ether) _fee /= 2;

    addPayout (_fee);
}

//Function called for valid tx to the contract
function addPayout(uint _fee) private {
    //Adds new address to participant array
    participants.push(Participant(msg.sender, (msg.value *_
↳pyramidMultiplier) / 100));

    // These statements ensure a quicker payout system to
    // later pyramid entrants, so the pyramid has a longer lifespan
    if (participants.length == 10) pyramidMultiplier = 200;
    else if (participants.length == 25) pyramidMultiplier = 150;

    // collect fees and update contract balance
    balance += (msg.value * (100 - _fee)) / 100;
    collectedFees += (msg.value * _fee) / 100;

    //Pays earlier participants if balance sufficient
    while (balance > participants[payoutOrder].payout) {
        uint payoutToSend = participants[payoutOrder].payout;
        participants[payoutOrder].etherAddress.transfer(payoutToSend);

        balance -= participants[payoutOrder].payout;
        payoutOrder += 1;
    }
}
}

```

Since this contract has 16 functions, it is infeasible to execute uninteresting functions such as `feesSeparateFromBalanceApproximately()`. To successfully explore useful transaction sequences we can use Mythril's `--transaction-sequences` argument.

```
$ myth analyze rubixi.sol -t 3 --transaction-sequences [[ "0x89b8ae9b" ], [-1], [
↳"0x686f2c90", "0xb4022950", "0x4229616d" ]]
```

The first transaction is constrained to the function `dynamicPyramid()`, the second one to the `fallback()` function, and finally, the third transaction is constrained to “`collectAllFees()`”, `collectFeesInEther(uint256)` and `collectPercentOfFees(uint256)`. Make sure to use `-t 3` argument, since the length of the transaction sequence should match with the transaction count argument.



# CHAPTER 4

---

## Security Analysis

---

Run `myth analyze` with one of the input options described below will run the analysis modules in the `/analysis/modules` directory.

### 4.1 Analyzing Solidity Code

In order to work with Solidity source code files, the `solc` command line compiler needs to be installed and in PATH. You can then provide the source file(s) as positional arguments.

```
$ myth analyze ether_send.sol
===== Unprotected Ether Withdrawal =====
SWC ID: 105
Severity: High
Contract: Crowdfunding
Function name: withdrawfunds()
PC address: 730
Estimated Gas Usage: 1132 - 1743
Anyone can withdraw ETH from the contract account.
Arbitrary senders other than the contract creator can withdraw ETH from the contract_
↳ account without previously having sent an equivalent amount of ETH to it. This is_
↳ likely to be a vulnerability.
-----
In file: tests/testdata/input_contracts/ether_send.sol:21

msg.sender.transfer(address(this).balance)
-----
```

If an input file contains multiple contract definitions, Mythril analyzes the *last* bytecode output produced by solc. You can override this by specifying the contract name explicitly:

```
myth analyze OmiseGo.sol:OMGToken
```

### 4.1.1 Specifying Solc Versions

You can specify a version of the solidity compiler to be used with `--solv <version number>`. Please be aware that this uses `py-solc` and will only work on Linux and macOS. It will check the version of solc in your path, and if this is not what is specified, it will download binaries on Linux or try to compile from source on macOS.

### 4.1.2 Output Formats

By default, analysis results are printed to the terminal in text format. You can change the output format with the `-o` argument:

```
myth analyze underflow.sol -o jsonv2
```

Available formats are `text`, `markdown`, `json`, and `jsonv2`. For integration with other tools, `jsonv2` is generally preferred over `json` because it is consistent with other `MythX` tools.

## 4.2 Analyzing On-Chain Contracts

When analyzing contracts on the blockchain, Mythril will by default attempt to query INFURA. You can use the built-in INFURA support or manually configure the RPC settings with the `--rpc` argument.

<code>--rpc ganache</code>	Connect to local Ganache
<code>--rpc infura-[netname] --infura-id &lt;ID&gt;</code>	Connect to mainnet, rinkeby, kovan, or ropsten.
<code>--rpc host:port</code>	Connect to custom rpc
<code>--rpctls &lt;True/False&gt;</code>	RPC connection over TLS (default: False)

To specify a contract address, use `-a <address>`

Analyze mainnet contract via INFURA:

```
myth analyze -a 0x5c436ff914c458983414019195e0f4ecbef9e6dd --infura-id <ID>
```

You can also use the environment variable `INFURA_ID` instead of the cmd line argument or set it in `~/.mythril/config.ini`.

```
myth -v4 analyze -a 0xEbFD99838cb0c132016B9E117563CB41f2B02264 --infura-id <ID>
```

## 4.3 Speed vs. Coverage

The execution timeout can be specified with the `--execution-timeout <seconds>` argument. When the timeout is reached, mythril will stop analysis and print out all currently found issues.

The maximum recursion depth for the symbolic execution engine can be controlled with the `--max-depth` argument. The default value is 22. Lowering this value will decrease the number of explored states and analysis time, while increasing this number will increase the number of explored states and increase analysis time. For some contracts, it helps to fine tune this number to get the best analysis results. -

# CHAPTER 5

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## Analysis Modules

---

Mythril's detection capabilities are written in modules in the `/analysis/module/modules` directory.

### 5.1 Modules

#### 5.1.1 Delegate Call To Untrusted Contract

The delegatecall module detects SWC-112 (DELEGATECALL to Untrusted Callee).

#### 5.1.2 Dependence on Predictable Variables

The predictable variables module detects SWC-120 (Weak Randomness) and SWC-116 (Timestamp Dependence).

#### 5.1.3 Ether Thief

The Ether Thief module detects SWC-105 (Unprotected Ether Withdrawal).

#### 5.1.4 Exceptions

The exceptions module detects SWC-110 (Assert Violation).

#### 5.1.5 External Calls

The external calls module warns about SWC-107 (Reentrancy) by detecting calls to external contracts.

### 5.1.6 Integer

The [integer module](#) detects SWC-101 (Integer Overflow and Underflow).

### 5.1.7 Multiple Sends

The [multiple sends module](#) detects SWC-113 (Denial of Service with Failed Call) by checking for multiple calls or sends in a single transaction.

### 5.1.8 Suicide

The [suicide module](#) detects SWC-106 (Unprotected SELFDESTRUCT).

### 5.1.9 State Change External Calls

The [state change external calls module](#) detects SWC-107 (Reentrancy) by detecting state change after calls to an external contract.

### 5.1.10 Unchecked Retval

The [unchecked retval module](#) detects SWC-104 (Unchecked Call Return Value).

### 5.1.11 User Supplied assertion

The [user supplied assertion module](#) detects SWC-110 (Assert Violation) for user-supplied assertions. User supplied assertions should be log messages of the form: `emit AssertionFailed(string)`.

### 5.1.12 Arbitrary Storage Write

The [arbitrary storage write module](#) detects SWC-124 (Write to Arbitrary Storage Location).

### 5.1.13 Arbitrary Jump

The [arbitrary jump module](#) detects SWC-127 (Arbitrary Jump with Function Type Variable).

## 5.2 Creating a Module

Create a module in the `analysis/modules` directory, and create an instance of a class that inherits `DetectionModule` named `detector`. Take a look at the [suicide module](#) as an example.

# CHAPTER 6

---

## mythril package

---

### 6.1 Subpackages

#### 6.1.1 mythril.analysis package

##### Subpackages

###### mythril.analysis.module package

##### Subpackages

###### mythril.analysis.module.modules package

##### Submodules

###### mythril.analysis.module.modules.arbitrary\_jump module

This module contains the detection code for Arbitrary jumps.

```
class mythril.analysis.module.modules.arbitrary_jump.ArbitraryJump
Bases: mythril.analysis.module.base.DetectionModule
```

This module searches for JUMPs to a user-specified location.

```
description = '\n\nSearch for jumps to arbitrary locations in the bytecode\n'
entry_point = 2
name = 'Caller can redirect execution to arbitrary bytecode locations'
pre_hooks = ['JUMP', 'JUMPI']
reset_module()
```

Resets the module by clearing everything :return:

```
swc_id = '127'

mythril.analysis.module.modules.arbitrary_jump.is_unique_jumpdest (jump_dest:
    mythril.laser.smt.bitvec.BitVec,
    state:
        mythril.laser.ethereum.state.global_
    → bool)
```

Handles cases where jump\_dest evaluates to a single concrete value

### **mythril.analysis.module.modules.arbitrary\_write module**

This module contains the detection code for arbitrary storage write.

```
class mythril.analysis.module.modules.arbitrary_write.ArbitraryStorage
```

Bases: *mythril.analysis.module.base.DetectionModule*

This module searches for a feasible write to an arbitrary storage slot.

```
description = '\n\nSearch for any writes to an arbitrary storage slot\n'
entry_point = 2
name = 'Caller can write to arbitrary storage locations'
pre_hooks = ['SSTORE']
reset_module()
```

Resets the module by clearing everything :return:

```
swc_id = '124'
```

### **mythril.analysis.module.modules.delegatecall module**

This module contains the detection code for insecure delegate call usage.

```
class mythril.analysis.module.modules.delegatecall.ArbitraryDelegateCall
```

Bases: *mythril.analysis.module.base.DetectionModule*

This module detects delegatecall to a user-supplied address.

```
description = 'Check for invocations of delegatecall to a user-supplied address.'
entry_point = 2
name = 'Delegatecall to a user-specified address'
pre_hooks = ['DELEGATECALL']
swc_id = '112'
```

### **mythril.analysis.module.modules.dependence\_on\_origin module**

This module contains the detection code for predictable variable dependence.

```
class mythril.analysis.module.modules.dependence_on_origin.TxOrigin
```

Bases: *mythril.analysis.module.base.DetectionModule*

This module detects whether control flow decisions are made based on the transaction origin.

```
description = 'Check whether control flow decisions are influenced by tx.origin'
```

```
entry_point = 2
name = 'Control flow depends on tx.origin'
post_hooks = ['ORIGIN']
pre_hooks = ['JUMPI']
swc_id = '115'

class mythril.analysis.module.modules.dependence_on_origin.TxOriginAnnotation
    Bases: object

    Symbol annotation added to a variable that is initialized with a call to the ORIGIN instruction.
```

## **mythril.analysis.module.modules.dependence\_on\_predictable\_vars module**

This module contains the detection code for predictable variable dependence.

**Bases:** *mythril.laser.ethereum.state.annotation.StateAnnotation*

Symbol annotation used if a variable is initialized from a predictable environment variable.

```
class mytril.analysis.module.modules.dependence_on_predictable_vars.PredictableValueAnnotation
```

Bases: object

#### Symbol annotations

~~the mythril analysis module modules dependence on predictable values~~

Bases: *mythril.analysis.module.base.DetectionModule*

This module detects whether control flow decisions are made using predictable parameters.

```
description = 'Check whether control flow decisions are influenced by block.coinbase, b' + str(i) + ', block.gaslimit, or block.number'
```

entry\_point = 2

name = 'Control flow depends on a predictable environment variable'

```
post_hooks = ['']
```

```
pre_hooks = ['JUMPI', 'BLOCKHASH']
```

```
swc id = '116 120'
```

## 4.1. analysis.module.mo

## **Mythic.analysis.module.modules.ethel\_thief module**

This module contains the detection code for unauthorized ether withdrawal.

Based on the built analysis module base `AttackModule`.

This module search for cases where Ether can be withdrawn to a user-specified address.

<sup>1</sup>See also the discussion of the relationship between the two in Table 1 and the related literature.

- 1 -

NAME \_\_\_\_\_ DATE \_\_\_\_\_ PAGE \_\_\_\_\_

**post\_hooks** [none, simple]

```
reset_module()  
    Resets the module by clearing everything :return:  
    swc_id = '105'
```

## mythril.analysis.module.modules.exceptions module

This module contains the detection code for reachable exceptions.

```
class mythril.analysis.module.modules.exceptions.Exceptions  
    Bases: mythril.analysis.module.base.DetectionModule  
  
    description = 'Checks whether any exception states are reachable.'  
    entry_point = 2  
    name = 'Assertion violation'  
    pre_hooks = ['INVALID', 'JUMP', 'REVERT']  
    swc_id = '110'  
  
class mythril.analysis.module.modules.exceptions.LastJumpAnnotation(last_jump:  
    Op-  
    tional[int]  
    = None)  
    Bases: mythril.laser.ethereum.state.annotation.StateAnnotation  
  
    State Annotation used if an overflow is both possible and used in the annotated path  
mythril.analysis.module.modules.exceptions.is_assertion_failure(global_state)
```

## mythril.analysis.module.modules.external\_calls module

This module contains the detection code for potentially insecure low-level calls.

```
class mythril.analysis.module.modules.external_calls.ExternalCalls  
    Bases: mythril.analysis.module.base.DetectionModule  
  
    This module searches for low level calls (e.g. call.value()) that forward all gas to the callee.  
  
    description = '\n\nSearch for external calls with unrestricted gas to a user-specified  
    entry_point = 2  
    name = 'External call to another contract'  
    pre_hooks = ['CALL']  
    swc_id = '107'
```

## mythril.analysis.module.modules.integer module

This module contains the detection code for integer overflows and underflows.

```
class mythril.analysis.module.modules.integer.IntegerArithmetics  
    Bases: mythril.analysis.module.base.DetectionModule  
  
    This module searches for integer over- and underflows.  
  
    description = "For every SUB instruction, check if there's a possible state where op1 :
```

```

entry_point = 2
name = 'Integer overflow or underflow'
pre_hooks = ['ADD', 'MUL', 'EXP', 'SUB', 'SSTORE', 'JUMPI', 'STOP', 'RETURN', 'CALL']
reset_module()
    Resets the module :return:
swc_id = '101'

class mythril.analysis.module.modules.integer.OverUnderflowAnnotation(overflowing_state:
    mythril.laser.ethereum.state.globals.GlobalState,
    operator: str,
    constraint: mythril.laser.smt.bool.Bool)
Bases: object

Symbol Annotation used if a BitVector can overflow

class mythril.analysis.module.modules.integer.OverUnderflowStateAnnotation
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation

State Annotation used if an overflow is both possible and used in the annotated path

```

## mythril.analysis.module.modules.multiple\_sends module

This module contains the detection code to find multiple sends occurring in a single transaction.

```

class mythril.analysis.module.modules.multiple_sends.MultipleSends
Bases: mythril.analysis.module.base.DetectionModule

```

This module checks for multiple sends in a single transaction.

```

description = 'Check for multiple sends in a single transaction'
entry_point = 2
name = 'Multiple external calls in the same transaction'
pre_hooks = ['CALL', 'DELEGATECALL', 'STATICCALL', 'CALLTYPE', 'RETURN', 'STOP']
swc_id = '113'

class mythril.analysis.module.modules.multiple_sends.MultipleSendsAnnotation
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation

```

## mythril.analysis.module.modules.state\_change\_external\_calls module

```

class mythril.analysis.module.modules.state_change_external_calls.StateChangeAfterCall
Bases: mythril.analysis.module.base.DetectionModule

```

This module searches for state change after low level calls (e.g. call.value()) that forward gas to the callee.

```

description = '\n\nCheck whether the account state is accessed after the execution of an external call'
entry_point = 2
name = 'State change after an external call'

```

```
pre_hooks = ['CALL', 'DELEGATECALL', 'CALLCODE', 'SSTORE', 'SLOAD', 'CREATE', 'CREATE2'
swc_id = '107'

class mythril.analysis.module.modules.state_change_external_calls.StateChangeCallsAnnotation
```

Bases: *mythril.laser.ethereum.state.annotation.StateAnnotation*

**get\_issue** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*, *de-*  
*tector*: *mythril.analysis.module.base.DetectionModule*) → *Op-*  
tional[*mythril.analysis.potential\_issues.PotentialIssue*]

## mythril.analysis.module.modules.suicide module

```
class mythril.analysis.module.modules.suicide.AccidentallyKillable
Bases: mythril.analysis.module.base.DetectionModule
```

This module checks if the contact can be ‘accidentally’ killed by anyone.

```
description = "\nCheck if the contact can be 'accidentally' killed by anyone.\nFor kill"
entry_point = 2
name = 'Contract can be accidentally killed by anyone'
pre_hooks = ['SELFDESTRUCT']
reset_module()
    Resets the module :return:
swc_id = '106'
```

## mythril.analysis.module.modules.unchecked\_retval module

This module contains detection code to find occurrences of calls whose return value remains unchecked.

```
class mythril.analysis.module.modules.unchecked_retval.RetVal
Bases: dict
```

```
class mythril.analysis.module.modules.unchecked_retval.UncheckedRetVal
Bases: mythril.analysis.module.base.DetectionModule
```

A detection module to test whether CALL return value is checked.

```
description = 'Test whether CALL return value is checked. For direct calls, the Solidity'
entry_point = 2
name = 'Return value of an external call is not checked'
post_hooks = ['CALL', 'DELEGATECALL', 'STATICCALL', 'CALLCODE']
pre_hooks = ['STOP', 'RETURN']
swc_id = '104'
```

```
class mythril.analysis.module.modules.unchecked_retval.UncheckedRetValAnnotation
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation
```

## `mythril.analysis.module.modules.user_assertions module`

This module contains the detection code for potentially insecure low-level calls.

```
class mythril.analysis.module.modules.user_assertions.UserAssertions
```

Bases: `mythril.analysis.module.base.DetectionModule`

This module searches for user supplied exceptions: emit AssertionFailed("Error").

```
description = "\n\nSearch for reachable user-supplied exceptions.\nReport a warning if\nentry_point = 2\nname = 'A user-defined assertion has been triggered'\npre_hooks = ['LOG1', 'MSTORE']\nswc_id = '110'
```

## Module contents

### Submodules

#### `mythril.analysis.module.base module`

Mythril Detection Modules

This module includes an definition of the `DetectionModule` interface. `DetectionModules` implement different analysis rules to find weaknesses and vulnerabilities.

```
class mythril.analysis.module.base.DetectionModule
```

Bases: abc.ABC

The base detection module.

All custom-built detection modules must inherit from this class.

There are several class properties that expose information about the detection modules

#### Parameters

- `name` – The name of the detection module
- `swc_id` – The SWC ID associated with the weakness that the module detects
- `description` – A description of the detection module, and what it detects
- `entry_point` – Mythril can run callback style detection modules, or modules that search the statespace. [IMPORTANT] POST entry points severely slow down the analysis, try to always use callback style modules
- `pre_hooks` – A list of instructions to hook the laser vm for (pre execution of the instruction)
- `post_hooks` – A list of instructions to hook the laser vm for (post execution of the instruction)

```
description = 'Detection module description'
```

```
entry_point = 2
```

```
execute (target: mythril.laser.ethereum.state.global_state.GlobalState) → Op-
    tional[List[mythril.analysis.report.Issue]]
    The entry point for execution, which is being called by Mythril.

Parameters target – The target of the analysis, either a global state (callback) or the entire
    statespace (post)

Returns List of encountered issues

name = 'Detection Module Name / Title'
post_hooks = []
pre_hooks = []
reset_module()
    Resets the storage of this module
swc_id = 'SWC-000'
update_cache (issues=None)
    Updates cache with param issues, updates against self.issues, if the param is None :param issues: The
    issues used to update the cache

class mythril.analysis.module.base.EntryPoint
    Bases: enum.Enum

    EntryPoint Enum

    This enum is used to signify the entry_point of detection modules. See also the class documentation of DetectionModule

    CALLBACK = 2
    POST = 1
```

## mythril.analysis.module.loader module

```
class mythril.analysis.module.loader.ModuleLoader
    Bases: object

    The module loader class implements a singleton loader for detection modules.

    By default it will load the detection modules in the mythril package. Additional detection modules can be loaded
    using the register_module function call implemented by the ModuleLoader

    get_detection_modules (entry_point: Optional[mythril.analysis.module.base.EntryPoint]
        = None, white_list: Optional[List[str]] = None) →
        List[mythril.analysis.module.base.DetectionModule]
        Gets registered detection modules

        Parameters
            • entry_point – If specified: only return detection modules with this entry point
            • white_list – If specified: only return whitelisted detection modules

        Returns The selected detection modules

    register_module (detection_module: mythril.analysis.module.base.DetectionModule)
        Registers a detection module with the module loader
```

## mythril.analysis.module.module\_helpers module

`mythril.analysis.module.module_helpers.is_prehook() → bool`

Check if we are in prehook. One of Bernhard's trademark hacks! Let's leave it to this for now, unless we need to check prehook for a lot more modules.

## mythril.analysis.module.util module

`mythril.analysis.module.util.get_detection_module_hooks(modules: List[mythril.analysis.module.base.DetectionModule]) → Dict[str, List[Callable]]`

Gets a dictionary with the hooks for the passed detection modules

### Parameters

- `modules` – The modules for which to retrieve hooks
- `hook_type` – The type of hooks to retrieve (default: “pre”)

### Returns

`mythril.analysis.module.util.reset_callback_modules(module_names: List[str] = None) → Optional[List[str]] = None`

Clean the issue records of every callback-based module.

## Module contents

### Submodules

#### mythril.analysis.analysis\_args module

#### mythril.analysis.call\_helpers module

This module provides helper functions for the analysis modules to deal with call functionality.

`mythril.analysis.call_helpers.get_call_from_state(state: mythril.laserethereum.state.global_state.GlobalState) → Optional[mythril.analysis.ops.Call]`

### Parameters

### Returns

#### mythril.analysis.callgraph module

This module contains the configuration and functions to create call graphs.

`mythril.analysis.callgraph.extract_edges(statespace)`

### Parameters

### Returns

`mythril.analysis.callgraph.extract_nodes(statespace)`

### Parameters

- **statespace** –
- **color\_map** –

**Returns**

```
mythril.analysis.callgraph.generate_graph(statespace, title='Mythril / Ethereum LASER  
Symbolic VM', physics=False, phrackify=False)
```

**Parameters**

- **statespace** –
- **title** –
- **physics** –
- **phrackify** –

**Returns**

## mythril.analysis.issue\_annotation module

```
class mythril.analysis.issue_annotation.IssueAnnotation(conditions:  
    List[mythril.laser.smt.bool.Bool],  
    issue:  
        mythril.analysis.report.Issue,  
        detector)  
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation
```

**persist\_over\_calls**

If this function returns true then laser will propagate the annotation between calls

The default is set to False

**persist\_to\_world\_state () → bool**

If this function returns true then laser will also annotate the world state.

If you want annotations to persist through different user initiated message call transactions then this should be enabled.

The default is set to False

## mythril.analysis.ops module

This module contains various helper methods for dealing with EVM operations.

```
class mythril.analysis.ops.Call(node, state, state_index, _type, to, gas,  
    value=<mythril.analysis.ops.Variable object>, data=None)  
Bases: mythril.analysis.ops.Op
```

The representation of a CALL operation.

```
class mythril.analysis.ops.Op(node, state, state_index)  
Bases: object
```

The base type for operations referencing current node and state.

```
class mythril.analysis.ops.VarType  
Bases: enum.Enum
```

An enum denoting whether a value is symbolic or concrete.

```
CONCRETE = 2
SYMBOLIC = 1

class mythril.analysis.ops.Variable(val, _type)
Bases: object

The representation of a variable with value and type.

mythril.analysis.ops.get_variable(i)

Parameters i –
Returns
```

## mythril.analysis.potential\_issues module

```
class mythril.analysis.potential_issues.PotentialIssue(contract, function_name,
address, swc_id, title, bytecode, detector,
severity=None, description_head="", description_tail="", constraints=None)
```

Bases: object

Representation of a potential issue

```
class mythril.analysis.potential_issues.PotentialIssuesAnnotation
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation
```

### search\_importance

Used in estimating the priority of a state annotated with the corresponding annotation. Default is 1

```
mythril.analysis.potential_issues.check_potential_issues(state:
```

mythril.laser.ethereum.state.global\_state.GlobalState  
→ None

Called at the end of a transaction, checks potential issues, and adds valid issues to the detector.

**Parameters** state – The final global state of a transaction

### Returns

```
mythril.analysis.potential_issues.get_potential_issues_annotation(state:
```

mythril.laser.ethereum.state.global\_state.GlobalState  
→

mythril.analysis.potential\_issues.PotentialIssuesAnnotation

Returns the potential issues annotation of the given global state, and creates one if one does not already exist.

**Parameters** state – The global state

### Returns

## mythril.analysis.report module

This module provides classes that make up an issue report.

```
class mythril.analysis.report.Issue(contract: str, function_name: str, address: int, swc_id: str, title: str, bytecode: str, gas_used=(None, None), severity=None, description_head="", description_tail="", transaction_sequence=None, source_location=None)
```

Bases: object

Representation of an issue and its location.

**static add\_block\_data** (*transaction\_sequence: Dict[KT, VT]*)

Adds sane block data to a transaction\_sequence

**add\_code\_info** (*contract*)

Parameters **contract** –

**as\_dict**

Returns

**static decode\_bytes** (*val*)

**resolve\_function\_names** ()

Resolves function names for each step

**static resolve\_input** (*data, function\_name*)

Adds decoded calldata to the tx sequence.

**transaction\_sequence\_jsonv2**

Returns the transaction sequence as a json string with pre-generated block data

**transaction\_sequence\_users**

Returns the transaction sequence without pre-generated block data

**class mythril.analysis.report.Report** (*contracts=None, exceptions=None, execution\_info: Optional[List[mythril.laser.execution\_info.ExecutionInfo]] = None*)

Bases: object

A report containing the content of multiple issues.

**append\_issue** (*issue*)

Parameters **issue** –

**as\_json** ()

Returns

**as\_markdown** ()

Returns

**as\_swc\_standard\_format** ()

Format defined for integration and correlation.

Returns

**as\_text** ()

Returns

**environment = <jinja2.environment.Environment object>**

**sorted\_issues** ()

Returns

## mythril.analysis.security module

This module contains functionality for hooking in detection modules and executing them.

---

```
mythril.analysis.security.fire_lasers (statespace, white_list: Optional[List[str]] = None)
                                         → List[mythril.analysis.report.Issue]
```

Fire lasers at analysed statespace object

**Parameters**

- **statespace** – Symbolic statespace to analyze
- **white\_list** – Optionally whitelist modules to use for the analysis

**Returns** Discovered issues

```
mythril.analysis.security.retrieve_callback_issues (white_list: Optional[List[str]] = None) →
                                         List[mythril.analysis.report.Issue]
```

Get the issues discovered by callback type detection modules

**mythril.analysis.solver module**

This module contains analysis module helpers to solve path constraints.

```
mythril.analysis.solver.get_transaction_sequence (global_state: mythril.laser.ethereum.state.global_state.GlobalState,
                                                 constraints: mythril.laser.ethereum.state.constraints.Constraints) → Dict[str, Any]
```

Generate concrete transaction sequence. Note: This function only considers the constraints in constraint argument, which in some cases is expected to differ from global\_state's constraints

**Parameters**

- **global\_state** – GlobalState to generate transaction sequence for
- **constraints** – list of constraints used to generate transaction sequence

```
mythril.analysis.solver.pretty_print_model (model)
```

Pretty prints a z3 model

**Parameters** `model` –**Returns****mythril.analysis.swc\_data module**

This module maps SWC IDs to their registry equivalents.

**mythril.analysis.symbolic module**

This module contains a wrapper around LASER for extended analysis purposes.

```
class mythril.analysis.symbolic.SymExecWrapper(contract, address: Union[int, str, mythril.laser.smt.bitvec.BitVec], strategy: str, dynloader=None, max_depth: int = 22, execution_timeout: Optional[int] = None, loop_bound: int = 3, create_timeout: Optional[int] = None, transaction_count: int = 2, modules: Optional[List[str]] = None, compulsory_statespace: bool = True, disable_dependency_pruning: bool = False, run_analysis_modules: bool = True, custom_modules_directory: str = "")
```

Bases: object

Wrapper class for the LASER Symbolic virtual machine.

Symbolically executes the code and does a bit of pre-analysis for convenience.

#### **execution\_info**

## **mythril.analysis.traceexplore module**

This module provides a function to convert a state space into a set of state nodes and transition edges.

```
mythril.analysis.traceexplore.get_serializable_statespace(statespace)
```

**Parameters** **statespace** –

**Returns**

### **Module contents**

## **6.1.2 mythril.concolic package**

### **Submodules**

#### **mythril.concolic.concolic\_execution module**

```
mythril.concolic.concolic_execution.concolic_execution(concrete_data: mythril.concolic.concrete_data.ConcreteData, jump_addresses: List[T], solver_timeout=100000) → List[Dict[str, Dict[str, Any]]]
```

Executes codes and prints input required to cover the branch flips :param input\_file: Input file :param jump\_addresses: Jump addresses to flip :param solver\_timeout: Solver timeout

```
mythril.concolic.concolic_execution.flip_branches(init_state: mythril.laser.ethereum.state.world_state.WorldState, concrete_data: mythril.concolic.concrete_data.ConcreteData, jump_addresses: List[str], trace: List[T]) → List[Dict[str, Dict[str, Any]]]
```

Flips branches and prints the input required for branch flip

## Parameters

- **concrete\_data** – Concrete data
- **jump\_addresses** – Jump addresses to flip
- **trace** – trace to follow

## [mythril.concolic.concrete\\_data module](#)

```
class mythril.concolic.concrete_data.AccountData
    Bases: dict

class mythril.concolic.concrete_data.ConcreteData
    Bases: dict

class mythril.concolic.concrete_data.InitialState
    Bases: dict

class mythril.concolic.concrete_data.TransactionData
    Bases: dict
```

## [mythril.concolic.find\\_trace module](#)

```
mythril.concolic.find_trace.concrete_execution(concrete_data:
    mythril.concolic.concrete_data.ConcreteData)
    →
    tuple[mythril.laser.ethereum.state.world_state.WorldState,
          List[T]]
    Executes code concretely to find the path to be followed by concolic executor :param concrete_data: Concrete
    data :return: path trace

mythril.concolic.find_trace.setup_concrete_initial_state(concrete_data:
    mythril.concolic.concrete_data.ConcreteData)
    →
    mythril.laser.ethereum.state.world_state.WorldState
    Sets up concrete initial state :param concrete_data: Concrete data :return: initialised world state
```

## Module contents

### 6.1.3 [mythril.disassembler package](#)

#### Submodules

##### [mythril.disassembler.asm module](#)

This module contains various helper classes and functions to deal with EVM code disassembly.

```
class mythril.disassembler.asm.EvmInstruction(address, op_code, argument=None)
    Bases: object
```

Model to hold the information of the disassembly.

**to\_dict**() → dict

#### Returns

`mythril.disassembler.asm.disassemble(bytecode) → list`

Disassembles evm bytecode and returns a list of instructions.

**Parameters** `bytecode` –

**Returns**

`mythril.disassembler.asm.find_op_code_sequence(pattern: list, instruction_list: list) → collections.abc.Generator`

Returns all indices in instruction\_list that point to instruction sequences following a pattern.

**Parameters**

- `pattern` – The pattern to look for, e.g. [[“PUSH1”, “PUSH2”], [“EQ”]] where [“PUSH1”, “EQ”] satisfies pattern
- `instruction_list` – List of instructions to look in

**Returns** Indices to the instruction sequences

`mythril.disassembler.asm.get_opcode_from_name(operation_name: str) → int`

Get an op code based on its name.

**Parameters** `operation_name` –

**Returns**

`mythril.disassembler.asm.instruction_list_to_easm(instruction_list: list) → str`

Convert a list of instructions into an easm op code string.

**Parameters** `instruction_list` –

**Returns**

`mythril.disassembler.asm.is_sequence_match(pattern: list, instruction_list: list, index: int) → bool`

Checks if the instructions starting at index follow a pattern.

**Parameters**

- `pattern` – List of lists describing a pattern, e.g. [[“PUSH1”, “PUSH2”], [“EQ”]] where [“PUSH1”, “EQ”] satisfies pattern
- `instruction_list` – List of instructions
- `index` – Index to check for

**Returns** Pattern matched

## mythril.disassembler.disassembly module

This module contains the class used to represent disassembly code.

`class mythril.disassembler.disassembly.Disassembly(code: str, enable_online_lookup: bool = False)`

Bases: object

Disassembly class.

Stores bytecode, and its disassembly. Additionally it will gather the following information on the existing functions in the disassembled code: - function hashes - function name to entry point mapping - function entry point to function name mapping

`assign_bytecode(bytecode)`

`get_easm()`

**Returns**

```
mythril.disassembler.disassembly.get_function_info(index: int, instruction_list: list, signature_database: mythril.support.signatures.SignatureDB) → Tuple[str, int, str]
```

Finds the function information for a call table entry Solidity uses the first 4 bytes of the calldata to indicate which function the message call should execute The generated code that directs execution to the correct function looks like this:

- PUSH function\_hash
- EQ
- PUSH entry\_point
- JUMPI

This function takes an index that points to the first instruction, and from that finds out the function hash, function entry and the function name.

**Parameters**

- **index** – Start of the entry pattern
- **instruction\_list** – Instruction list for the contract that is being analyzed
- **signature\_database** – Database used to map function hashes to their respective function names

**Returns** function hash, function entry point, function name

**Module contents****6.1.4 mythril.ethereum package****Subpackages****mythril.ethereum.interface package****Subpackages****mythril.ethereum.interface.rpc package****Submodules****mythril.ethereum.interface.rpc.base\_client module**

This module provides a basic RPC interface client.

This code is adapted from: <https://github.com/ConsenSys/ethjsonrpc>

```
class mythril.ethereum.interface.rpc.base_client.BaseClient
Bases: object
```

The base RPC client class.

```
eth_blockNumber()
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_blocknumber
TESTED

eth_coinbase()
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_coinbase
TESTED

eth_getBalance(address=None, block='latest')
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_getbalance
TESTED

eth_getBlockByNumber(block='latest', tx_objects=True)
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_getblockbynumber
TESTED

eth_getCode(address, default_block='latest')
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_getcode
NEEDS TESTING

eth_getStorageAt(address=None, position=0, block='latest')
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_getstorageat
TESTED

eth_getTransactionReceipt(tx_hash)
TODO: documentation
https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\_gettransactionreceipt
TESTED
```

## mythril.ethereum.interface.rpc.client module

This module contains a basic Ethereum RPC client.

This code is adapted from: <https://github.com/ConsenSys/ethjsonrpc>

```
class mythril.ethereum.interface.rpc.client.EthJsonRpc(host='localhost',
                                                               port=8545, tls=False)
Bases: mythril.ethereum.interface.rpc.base_client.BaseClient

Ethereum JSON-RPC client class.

close()
Close the RPC client's session.
```

## mythril.ethereum.interface.rpc.constants module

This file contains constants used by the Ethereum JSON RPC interface.

## mythril.ethereum.interface.rpc.exceptions module

This module contains exceptions regarding JSON-RPC communication.

**exception** `mythril.ethereum.interface.rpc.exceptions.BadJsonError`  
 Bases: `mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError`

An RPC exception denoting that the RPC instance returned a bad JSON object.

**exception** `mythril.ethereum.interface.rpc.exceptions.BadResponseError`  
 Bases: `mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError`

An RPC exception denoting that the RPC instance returned a bad response.

**exception** `mythril.ethereum.interface.rpc.exceptions.BadStatusCodeError`  
 Bases: `mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError`

An RPC exception denoting a bad status code returned by the RPC instance.

**exception** `mythril.ethereum.interface.rpc.exceptions.ConnectionError`  
 Bases: `mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError`

An RPC exception denoting there was an error in connecting to the RPC instance.

**exception** `mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError`  
 Bases: `Exception`

The JSON-RPC base exception type.

## mythril.ethereum.interface.rpc.utils module

This module contains various utility functions regarding the RPC data format and validation.

`mythril.ethereum.interface.rpc.utils.clean_hex(d)`  
 Convert decimal to hex and remove the “L” suffix that is appended to large numbers.

**Parameters** `d` –

**Returns**

`mythril.ethereum.interface.rpc.utils.ether_to_wei(ether)`  
 Convert ether to wei.

**Parameters** `ether` –

**Returns**

`mythril.ethereum.interface.rpc.utils.hex_to_dec(x)`  
 Convert hex to decimal.

**Parameters** `x` –

**Returns**

`mythril.ethereum.interface.rpc.utils.validate_block(block)`

**Parameters** `block` –

**Returns**

```
mythril.ethereum.interface.rpc.utils.wei_to_ether(wei)
Convert wei to ether.
```

Parameters **wei** –

Returns

## Module contents

### Module contents

#### Submodules

##### mythril.ethereum.evmcontract module

This module contains the class representing EVM contracts, aka Smart Contracts.

```
class mythril.ethereum.evmcontract.EVMContract(code='', creation_code='',
                                                name='Unknown', enable_online_lookup=False)
```

Bases: persistent.Persistent

This class represents an address with associated code (Smart Contract).

**as\_dict()**

Returns

**bytecode\_hash**

Returns runtime bytecode hash

**creation\_bytecode\_hash**

Returns Creation bytecode hash

**get\_creation\_easm()**

Returns

**get\_easm()**

Returns

**matches\_expression(expression)**

Parameters **expression** –

Returns

##### mythril.ethereum.util module

This module contains various utility functions regarding unit conversion and solc integration.

```
mythril.ethereum.util.extract_binary(file: str) → str
```

```
mythril.ethereum.util.extract_version(file: Optional[str])
```

```
mythril.ethereum.util.get_indexed_address(index)
```

Parameters **index** –

Returns

```
mythril.ethereum.util.get_random_address()

Returns

mythril.ethereum.util.get_solc_json(file, solc_binary='solc', solc_settings_json=None)

Parameters

- file –
- solc_binary –
- solc_settings_json –

Returns

mythril.ethereum.util.parse_pragma(solidity_code)

mythril.ethereum.util.safe_decode(hex_encoded_string)

Parameters hex_encoded_string –

Returns

mythril.ethereum.util.solc_exists(version)

Parameters version –

Returns
```

## Module contents

### 6.1.5 mythril.interfaces package

#### Submodules

##### **mythril.interfaces.cli module**

mythril.py: Bug hunting on the Ethereum blockchain

<http://www.github.com/ConsenSys/mythril>

mythril.interfaces.cli.add\_analysis\_args(options)

Adds arguments for analysis

**Parameters** **options** – Analysis Options

mythril.interfaces.cli.add\_graph\_commands(parser: argparse.ArgumentParser)

mythril.interfaces.cli.contract\_hash\_to\_address(args: argparse.Namespace)

prints the hash from function signature :param args: :return:

mythril.interfaces.cli.create\_analyzer\_parser(analyzer\_parser: argparse.ArgumentParser)

Modify parser to handle analyze command :param analyzer\_parser: :return:

mythril.interfaces.cli.create\_concolic\_parser(parser: argparse.ArgumentParser) → argparse.ArgumentParser

Get parser which handles arguments for concolic branch flipping

mythril.interfaces.cli.create\_disassemble\_parser(parser: argparse.ArgumentParser)

Modify parser to handle disassembly :param parser: :return:

mythril.interfaces.cli.create\_foundry\_parser(foundry\_parser: argparse.ArgumentParser)

```
mythril.interfaces.cli.create_func_to_hash_parser(parser: argparse.ArgumentParser)
    Modify parser to handle func_to_hash command :param parser: :return:

mythril.interfaces.cli.create_hash_to_addr_parser(hash_parser: argparse.ArgumentParser)
    Modify parser to handle hash_to_addr command :param hash_parser: :return:

mythril.interfaces.cli.create_read_storage_parser(read_storage_parser: argparse.ArgumentParser)
    Modify parser to handle storage slots :param read_storage_parser: :return:

mythril.interfaces.cli.create_safe_functions_parser(parser: argparse.ArgumentParser)
    The duplication exists between safe-functions and analyze as some of them have different default values. :param parser: Parser
    Execute command :param disassembler: :param address: :param parser: :param args: :return:

mythril.interfaces.cli.exit_with_error(format_, message)
    Exits with error :param format_: The format of the message :param message: message

mythril.interfaces.cli.get_creation_input_parser() → argparse.ArgumentParser
    Returns Parser which handles input :return: Parser which handles input

mythril.interfaces.cli.get_output_parser() → argparse.ArgumentParser
    Get parser which handles output :return: Parser which handles output

mythril.interfaces.cli.get_rpc_parser() → argparse.ArgumentParser
    Get parser which handles RPC flags :return: Parser which handles rpc inputs

mythril.interfaces.cli.get_runtime_input_parser() → argparse.ArgumentParser
    Returns Parser which handles input :return: Parser which handles input

mythril.interfaces.cli.get_safe_functions_parser() → argparse.ArgumentParser
    Returns Parser which handles checking for safe functions :return: Parser which handles checking for safe functions

mythril.interfaces.cli.get_utilities_parser() → argparse.ArgumentParser
    Get parser which handles utilities flags :return: Parser which handles utility flags

mythril.interfaces.cli.load_code(disassembler: mythril.mythril.mythril_disassembler.MythrilDisassembler,
                                args: argparse.Namespace)
    Loads code into disassembly and returns address :param disassembler: :param args: :return: Address

mythril.interfaces.cli.main() → None
    The main CLI interface entry point.

mythril.interfaces.cli.parse_args_and_execute(parser: argparse.ArgumentParser, args: argparse.Namespace) → None
    Parses the arguments :param parser: The parser :param args: The args

mythril.interfaces.cli.print_function_report(myth_disassembler: mythril.mythril.mythril_disassembler.MythrilDisassembler,
                                             report: mythril.analysis.report.Report)
    Prints the function report :param report: Mythril's report :return:

mythril.interfaces.cli.set_config(args: argparse.Namespace)
    Set config based on args :param args: :return: modified config

mythril.interfaces.cli.validate_args(args: argparse.Namespace)
    Validate cli args :param args: :return:
```

**mythril.interfaces.epic module**

Don't ask.

```
class mythril.interfaces.epic.LolCat (mode=256, output=<_io.TextIOWrapper>,
                                         name=<'stdout'> mode=w encoding='UTF-8')
```

Bases: object

Cats lel.

```
ansi (rgb)
```

**Parameters** *rgb* –

**Returns**

```
cat (fd, options)
```

**Parameters**

- **fd** –
- **options** –

```
println (s, options)
```

**Parameters**

- **s** –
- **options** –

```
println_ani (s, options)
```

**Parameters**

- **s** –
- **options** –

**Returns**

```
println_plain (s, options)
```

**Parameters**

- **s** –
- **options** –

```
rainbow (freq, i)
```

**Parameters**

- **freq** –
- **i** –

**Returns**

```
wrap (*codes)
```

**Parameters** *codes* –

**Returns**

```
mythril.interfaces.epic.detect_mode (term_hint='xterm-256color')
```

Poor-mans color mode detection.

```
mythril.interfaces.epic.reset ()
```

```
mythril.interfaces.epic.run()  
Main entry point.
```

## Module contents

### 6.1.6 mythril.laser package

#### Subpackages

##### mythril.laser.ethereum package

#### Subpackages

##### mythril.laser.ethereum.function\_managers package

#### Submodules

##### mythril.laser.ethereum.function\_managers.exponent\_function\_manager module

```
class mythril.laser.ethereum.function_managers.exponent_function_manager.ExponentFunctionManager  
Bases: object
```

Uses an uninterpreted function for exponentiation with the following properties: 1) power(a, b) > 0 2) if a = 256 => forall i if b = i then power(a, b) = (256 ^ i) % (2^256)

Only these two properties are added as to handle indexing of boolean arrays. Caution should be exercised when increasing the conditions since it severely affects the solving time.

```
create_condition(base: mythril.laser.smt.bitvec.BitVec, exponent: mythril.laser.smt.bitvec.BitVec)  
→ Tuple[mythril.laser.smt.bitvec.BitVec, mythril.laser.smt.bool.Bool]
```

Creates a condition for exponentiation :param base: The base of exponentiation :param exponent: The exponent of the exponentiation :return: Tuple of condition and the exponentiation result

##### mythril.laser.ethereum.function\_managers.keccak\_function\_manager module

```
class mythril.laser.ethereum.function_managers.keccak_function_manager.KeccakFunctionManager  
Bases: object
```

A bunch of uninterpreted functions are considered like keccak256\_160 ,... where keccak256\_160 means the input of keccak256() is 160 bit number. the range of these functions are constrained to some mutually disjoint intervals All the hashes modulo 64 are 0 as we need a spread among hashes for array type data structures All the functions are kind of one to one due to constraint of the existence of inverse for each encountered input. For more info <https://files.sri.inf.ethz.ch/websit/papers/sp20-verx.pdf>

```
create_conditions() → mythril.laser.smt.bool.Bool
```

```
create_keccak(data: mythril.laser.smt.bitvec.BitVec) → mythril.laser.smt.bitvec.BitVec
```

Creates Keccak of the data :param data: input :return: Tuple of keccak and the condition it should satisfy

```
static find_concrete_keccak(data: mythril.laser.smt.bitvec.BitVec) →  
mythril.laser.smt.bitvec.BitVec
```

Calculates concrete keccak :param data: input bitvecval :return: concrete keccak output

```

get_concrete_hash_data (model) → Dict[int, List[Optional[int]]]
    returns concrete values of hashes in the self.hash_result_store :param model: The z3 model to query
    for concrete values :return: A dictionary with concrete hashes { <hash_input_size> : [<concrete_hash>,
    <concrete_hash>]}

static get_empty_keccak_hash () → mythril.laser.smt.bitvec.BitVec
    returns sha3("") :return:

get_function (length: int) → Tuple[mythril.laser.smt.function.Function,
    mythril.laser.smt.function.Function]
    Returns the keccak functions for the corresponding length :param length: input size :return: tuple of keccak
    and it's inverse

hash_matcher = 'ffffffff'

reset ()

```

## Module contents

### mythril.laser.ethereum.state package

#### Submodules

##### mythril.laser.ethereum.state.account module

This module contains account-related functionality.

This includes classes representing accounts and their storage.

```

class mythril.laser.ethereum.state.account.Account (address:
    Union[mythril.laser.smt.bitvec.BitVec,
    str], code=None, contract_name=None, balances:
    mythril.laser.smt.array.Array = None, concrete_storage=False,
    dynamic_loader=None, nonce=0)

Bases: object

Account class representing ethereum accounts.

add_balance (balance: Union[int, mythril.laser.smt.bitvec.BitVec]) → None
    Parameters balance –
    as_dict

    Returns

serialised_code ()

set_balance (balance: Union[int, mythril.laser.smt.bitvec.BitVec]) → None
    Parameters balance –
    set_storage (storage: Dict[KT, VT])
        Sets concrete storage

class mythril.laser.ethereum.state.account.Storage (concrete=False, address=None,
    dynamic_loader=None)

Bases: object

```

Storage class represents the storage of an Account.

## mythril.laser.ethereum.state.annotation module

This module includes classes used for annotating trace information.

This includes the base StateAnnotation class, as well as an adaption, which will not be copied on every new state.

**class** mythril.laser.ethereum.state.annotation.**MergeableStateAnnotation**  
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation

This class allows a base annotation class for annotations that can be merged.

**check\_merge\_annotation**(annotation) → bool  
**merge\_annotation**(annotation)

**class** mythril.laser.ethereum.state.annotation.**NoCopyAnnotation**  
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation

This class provides a base annotation class for annotations that shouldn't be copied on every new state.

Rather the same object should be propagated. This is very useful if you are looking to analyze a property over multiple substates

**class** mythril.laser.ethereum.state.annotation.**StateAnnotation**  
Bases: object

The StateAnnotation class is used to persist information over traces.

This allows modules to reason about traces without the need to traverse the state space themselves.

**persist\_over\_calls**

If this function returns true then laser will propagate the annotation between calls

The default is set to False

**persist\_to\_world\_state**

If this function returns true then laser will also annotate the world state.

If you want annotations to persist through different user initiated message call transactions then this should be enabled.

The default is set to False

**search\_importance**

Used in estimating the priority of a state annotated with the corresponding annotation. Default is 1

## mythril.laser.ethereum.state.calldata module

This module declares classes to represent call data.

**class** mythril.laser.ethereum.state.calldata.**BaseCalldata**(tx\_id: str)  
Bases: object

Base calldata class This represents the calldata provided when sending a transaction to a contract.

**calldatasize**

**Returns** Calldata size for this calldata object

**concrete**(model: z3.z3.Model) → list

Returns a concrete version of the calldata using the provided model.

---

**Parameters model –**

**get\_word\_at** (*offset: int*) → mythril.laser.smt.expression.Expression  
Gets word at offset.

**Parameters offset –**

**Returns**

**size**  
Returns the exact size of this calldata, this is not normalized.

**Returns** unnormalized call data size

**class** mythril.laser.ethereum.state.calldata.**BasicConcreteCalldata** (*tx\_id: str, calldata: list*)  
Bases: *mythril.laser.ethereum.state.calldata.BaseCalldata*  
A base class to represent concrete call data.

**concrete** (*model: z3.z3.Model*) → list

**Parameters model –**

**Returns**

**size**  
Returns

**class** mythril.laser.ethereum.state.calldata.**BasicSymbolicCalldata** (*tx\_id: str*)  
Bases: *mythril.laser.ethereum.state.calldata.BaseCalldata*  
A basic class representing symbolic call data.

**concrete** (*model: z3.z3.Model*) → list

**Parameters model –**

**Returns**

**size**  
Returns

**class** mythril.laser.ethereum.state.calldata.**ConcreteCalldata** (*tx\_id: str, calldata: list*)  
Bases: *mythril.laser.ethereum.state.calldata.BaseCalldata*  
A concrete call data representation.

**concrete** (*model: z3.z3.Model*) → list

**Parameters model –**

**Returns**

**size**  
Returns

**class** mythril.laser.ethereum.state.calldata.**SymbolicCalldata** (*tx\_id: str*)  
Bases: *mythril.laser.ethereum.state.calldata.BaseCalldata*  
A class for representing symbolic call data.

**concrete** (*model: z3.z3.Model*) → list

**Parameters** `model` –

**Returns**

**size**

**Returns**

## mythril.laser.ethereum.state.constraints module

This module contains the class used to represent state-change constraints in the call graph.

**class** `mythril.laser.ethereum.state.constraints.Constraints` (`constraint_list: Optional[List[mythril.laser.smt.bool.Bool]] = None`)  
Bases: `list`

This class should maintain a solver and it's constraints, This class tries to make the `Constraints()` object as a simple list of constraints with some background processing.

**append** (`constraint: Union[bool, mythril.laser.smt.bool.Bool]`) → `None`

**Parameters** `constraint` – The constraint to be appended

**as\_list**

**Returns** returns the list of constraints

**copy** () → `mythril.laser.ethereum.state.constraints.Constraints`

Return a shallow copy of the list.

**get\_all\_constraints** ()

**get\_model** (`solver_timeout=None`) → `Optional[mythril.laser.smt.model.Model]`

**Parameters** `solver_timeout` – The default timeout uses analysis timeout from `args.solver_timeout`

**Returns** True/False based on the existence of solution of constraints

**is\_possible** (`solver_timeout=None`) → `bool`

**Parameters** `solver_timeout` – The default timeout uses analysis timeout from `args.solver_timeout`

**Returns** True/False based on the existence of solution of constraints

## mythril.laser.ethereum.state.environment module

This module contains the representation for an execution state's environment.

```
class mythril.laser.ethereum.state.environment.Environment (active_account:  

    mythril.laser.ethereum.state.account.Account,  

    sender:  

    z3.z3.ExprRef,  

    calldata:  

    mythril.laser.ethereum.state.calldata.BaseCalla  

    gasprice:  

    z3.z3.ExprRef,  

    callvalue:  

    z3.z3.ExprRef, origin:  

    z3.z3.ExprRef, base-  

    fee: z3.z3.ExprRef,  

    code=None,  

    static=False)
```

Bases: object

The environment class represents the current execution environment for the symbolic executor.

#### **as\_dict**

##### **Returns**

## **mythril.laser.ethereum.state.global\_state module**

This module contains a representation of the global execution state.

```
class mythril.laser.ethereum.state.global_state.GlobalState (world_state: World-  

    State, environment:  

    mythril.laser.ethereum.state.environment.Envir  

    node:  

    mythril.laser.ethereum.cfg.Node,  

    ma-  

    chine_state=None,  

    transac-  

    tion_stack=None,  

    last_return_data=None,  

    annotations=None)
```

Bases: object

GlobalState represents the current globalstate.

#### **accounts**

##### **Returns**

**add\_annotations** (*annotations*: List[mythril.laser.ethereum.state.annotation.StateAnnotation])

Function used to add annotations to global state :param annotations: :return:

**annotate** (*annotation*: mythril.laser.ethereum.state.annotation.StateAnnotation) → None

**Parameters** *annotation* –

#### **annotations**

##### **Returns**

#### **current\_transaction**

##### **Returns**

**get\_annotations** (*annotation\_type: type*) → Iterable[mythril.laser.ethereum.state.annotation.StateAnnotation]  
Filters annotations for the queried annotation type. Designed particularly for modules with annotations:  
globalstate.get\_annotations(MySpecificModuleAnnotation)

**Parameters** **annotation\_type** – The type to filter annotations for

**Returns** filter of matching annotations

**get\_current\_instruction()** → Dict[KT, VT]  
Gets the current instruction for this GlobalState.

**Returns**

**instruction**

**Returns**

**new\_bitvec** (*name: str, size=256, annotations=None*) → z3.z3.BitVec

**Parameters**

- **name** –
- **size** –

**Returns**

## mythril.laser.ethereum.state.machine\_state module

This module contains a representation of the EVM's machine state and its stack.

**class** mythril.laser.ethereum.state.machine\_state.**MachineStack** (*default\_list=None*)  
Bases: list

Defines EVM stack, overrides the default list to handle overflows.

**STACK\_LIMIT = 1024**

**append** (*element: Union[int, mythril.laser.smt.expression.Expression]*) → None

**This function ensures the following properties when appending to a list:**

- Element appended to this list should be a BitVec
- Ensures stack overflow bound

**Parameters** **element** – element to be appended to the list

**Function** appends the element to list if the size is less than STACK\_LIMIT, else throws an error

**pop** (*index=-1*) → Union[int, mythril.laser.smt.expression.Expression]

This function ensures stack underflow bound :param index:index to be popped, same as the list() class.  
:returns popped value :function: same as list() class but throws StackUnderflowException for popping  
from an empty list

```
class mythril.laser.ethereum.state.machine_state.MachineState (gas_limit:  

    int, pc=0,  

    stack=None,  

    subrou-  

    tine_stack=None,  

    memory: Op-  

tional[mythril.laser.ethereum.state.memory]  

    = None, con-  

    straints=None,  

    depth=0,  

    max_gas_used=0,  

    min_gas_used=0)
```

Bases: object

MachineState represents current machine state also referenced to as mu.

#### **as\_dict**

##### Returns

**calculate\_extension\_size** (*start*: *int*, *size*: *int*) → *int*

##### Parameters

- **start** –
- **size** –

##### Returns

**calculate\_memory\_gas** (*start*: *int*, *size*: *int*)

##### Parameters

- **start** –
- **size** –

##### Returns

**check\_gas** ()

Check whether the machine is out of gas.

**mem\_extend** (*start*: Union[int, mythril.laser.smt.bitvec.BitVec], *size*: Union[int, mythril.laser.smt.bitvec.BitVec]) → None

Extends the memory of this machine state.

##### Parameters

- **start** – Start of memory extension
- **size** – Size of memory extension

**memory\_size**

##### Returns

**memory\_write** (*offset*: *int*, *data*: List[Union[int, mythril.laser.smt.bitvec.BitVec]]) → None

Writes data to memory starting at offset.

##### Parameters

- **offset** –
- **data** –

**pop** (*amount=1*) → Union[mythril.laser.smt.bitvec.BitVec, List[mythril.laser.smt.bitvec.BitVec]]  
Pops amount elements from the stack.

**Parameters** **amount** –

**Returns**

mythril.laser.ethereum.state.machine\_state.**ceil32** (*value: int, \*, ceiling: int = 32*) →  
int

## mythril.laser.ethereum.state.memory module

This module contains a representation of a smart contract's memory.

**class** mythril.laser.ethereum.state.memory.**Memory**  
Bases: object

A class representing contract memory with random access.

**extend** (*size: int*)

**Parameters** **size** –

**get\_word\_at** (*index: int*) → Union[int, mythril.laser.smt.bitvec.BitVec]  
Access a word from a specified memory index.

**Parameters** **index** – integer representing the index to access

**Returns** 32 byte word at the specified index

**write\_word\_at** (*index: int, value: Union[int, mythril.laser.smt.bitvec.BitVec, bool, mythril.laser.smt.bool.Bool]*) → None  
Writes a 32 byte word to memory at the specified index<sup>\*</sup>

**Parameters**

- **index** – index to write to
- **value** – the value to write to memory

mythril.laser.ethereum.state.memory.**convert\_bv** (*val: Union[int, mythril.laser.smt.bitvec.BitVec]*) →  
mythril.laser.smt.bitvec.BitVec

## mythril.laser.ethereum.state.return\_data module

This module declares classes to represent call data.

**class** mythril.laser.ethereum.state.return\_data.**ReturnData** (*return\_data: List[mythril.laser.smt.bitvec.BitVec], return\_data\_size: mythril.laser.smt.bitvec.BitVec*)

Bases: object

Base returndata class.

**size**

**Returns** Calldata size for this calldata object

## mythril.laser.ethereum.state.world\_state module

This module contains a representation of the EVM's world state.

```
class mythril.laser.ethereum.state.world_state.WorldState (transaction_sequence=None,  

annotations:  

List[mythril.laser.ethereum.state.annotation.StateAnnotation]  

= None, constraints:  

mythril.laser.ethereum.state.constraints.Constraint  

= None)
```

Bases: object

The WorldState class represents the world state as described in the yellow paper.

### accounts

```
accounts_exist_or_load (addr, dynamic_loader: mythril.support.loader.DynLoader) →  

mythril.laser.ethereum.state.account.Account  

    returns account if it exists, else it loads from the dynamic loader :param addr: address :param dy-  

    namic_loader: Dynamic Loader :return: The code
```

```
annotate (annotation: mythril.laser.ethereum.state.annotation.StateAnnotation) → None
```

**Parameters** *annotation* –

### annotations

**Returns**

```
create_account (balance=0, address=None, concrete_storage=False,  

dynamic_loader=None, creator=None, code=None, nonce=0) →  

mythril.laser.ethereum.state.account.Account
```

Create non-contract account.

**Parameters**

- **address** – The account's address
- **balance** – Initial balance for the account
- **concrete\_storage** – Interpret account storage as concrete
- **dynamic\_loader** – used for dynamically loading storage from the block chain
- **creator** – The address of the creator of the contract if it's a contract
- **code** – The code of the contract, if it's a contract
- **nonce** – Nonce of the account

**Returns** The new account

```
create_initialized_contract_account (contract_code, storage) → None
```

Creates a new contract account, based on the contract code and storage provided The contract code only includes the runtime contract bytecode.

**Parameters**

- **contract\_code** – Runtime bytecode for the contract
- **storage** – Initial storage for the contract

**Returns** The new account

```
get_annotations (annotation_type: type) → Iterator[mythril.laser.ethereum.state.annotation.StateAnnotation]  
Filters annotations for the queried annotation type. Designed particularly for modules with annotations:  
worldstate.get_annotations(MySpecificModuleAnnotation)
```

**Parameters** `annotation_type` – The type to filter annotations for

**Returns** filter of matching annotations

```
put_account (account: mythril.laser.ethereum.state.account.Account) → None
```

**Parameters** `account` –

## Module contents

### mythril.laser.ethereum.strategy package

#### Subpackages

##### mythril.laser.ethereum.strategy.extensions package

#### Submodules

##### mythril.laser.ethereum.strategy.extensions.bounded\_loops module

```
class mythril.laser.ethereum.strategy.extensions.bounded_loops.BoundedLoopsStrategy (super_strategy: mythril.laser.ethereum.strategy.BasicSearchStrategy, **kwargs)
```

Bases: `mythril.laser.ethereum.strategy.BasicSearchStrategy`

Adds loop pruning to the search strategy. Ignores JUMPI instruction if the destination was targeted >JUMPDEST\_LIMIT times.

```
static calculate_hash (i: int, j: int, trace: List[int]) → int  
    calculate hash(trace[i: j]) :param i: :param j: :param trace: :return: hash(trace[i: j])
```

```
static count_key (trace: List[int], key: int, start: int, size: int) → int  
    Count continuous loops in the trace. :param trace: :param key: :param size: :return:
```

```
static get_loop_count (trace: List[int]) → int  
    Gets the loop count :param trace: annotation trace :return:
```

```
get_strategic_global_state () → mythril.laser.ethereum.state.global_state.GlobalState  
    Returns the next state
```

**Returns** Global state

```
class mythril.laser.ethereum.strategy.extensions.bounded_loops.JumpdestCountAnnotation  
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation
```

State annotation that counts the number of jumps per destination.

## Module contents

#### Submodules

## mythril.laser.ethereum.strategy.basic module

This module implements basic symbolic execution search strategies.

```
class mythril.laser.ethereum.strategy.basic.BreadthFirstSearchStrategy(work_list,  
                                  max_depth,  
                                  **kwargs)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

Implements a breadth first search strategy I.E.

Execute all states of a “level” before continuing

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
view_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
class mythril.laser.ethereum.strategy.basic.DepthFirstSearchStrategy(work_list,  
                                  max_depth,  
                                  **kwargs)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

Implements a depth first search strategy I.E.

Follow one path to a leaf, and then continue to the next one

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
view_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
class mythril.laser.ethereum.strategy.basic.ReturnRandomNaivelyStrategy(work_list,  
                                  max_depth,  
                                  **kwargs)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

chooses a random state from the worklist with equal likelihood.

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
view_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
class mythril.laser.ethereum.strategy.basic.ReturnWeightedRandomStrategy(work_list,  
                                  max_depth,  
                                  **kwargs)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

chooses a random state from the worklist with likelihood based on inverse proportion to depth.

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

```
view_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

**Returns**

## mythril.laser.ethereum.strategy.beam module

```
class mythril.laser.ethereum.strategy.beam.BeamSearch(work_list, max_depth,
                                                       beam_width, **kwargs)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

chooses a random state from the worklist with equal likelihood.

```
static beam_priority(state)
```

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

Returns

```
sort_and_eliminate_states()
```

```
view_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

Returns

## mythril.laser.ethereum.strategy.concolic module

```
class mythril.laser.ethereum.strategy.concolic.ConcolicStrategy(work_list:
```

*List[mythril.laser.ethereum.state.global\_state.GlobalState]*  
*max\_depth:*  
*int, trace:*  
*List[List[Tuple[int, str]]],*  
*flip\_branch\_addresses:*  
*List[str]*

Bases: *mythril.laser.ethereum.strategy.CriterionSearchStrategy*

Executes program concolically using the input trace till a specific branch

```
check_completion_criterion()
```

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
```

This function does the following:- 1) Choose the states by following the concolic trace. 2) In case we have an executed JUMPI that is in flip\_branch\_addresses, flip that branch. :return:

```
class mythril.laser.ethereum.strategy.concolic.TraceAnnotation(trace=None)
```

Bases: *mythril.laser.ethereum.state.annotation.StateAnnotation*

This is the annotation used by the ConcolicStrategy to store concolic traces.

```
persist_over_calls
```

If this function returns true then laser will propagate the annotation between calls

The default is set to False

## Module contents

```
class mythril.laser.ethereum.strategy.BasicSearchStrategy(work_list, max_depth,
                                                               **kwargs)
```

Bases: abc.ABC

A basic search strategy which halts based on depth

```
get_strategic_global_state()
```

```
run_check()
```

---

```
class mythril.laser.ethereum.strategy.CriterionSearchStrategy(work_list,  
                                         max_depth,  
                                         **kwargs)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

If a criterion is satisfied, the search halts

```
get_strategic_global_state()  
set_criterion_satisfied()
```

## mythril.laser.ethereum.transaction package

### Submodules

#### mythril.laser.ethereum.transaction.concolic module

This module contains functions to set up and execute concolic message calls.

```
mythril.laser.ethereum.transaction.concolic.execute_contract_creation(laser_evm,  
                                         callee_address,  
                                         caller_address,  
                                         ori-  
                                         gin_address,  
                                         data,  
                                         gas_limit,  
                                         gas_price,  
                                         value,  
                                         code=None,  
                                         track_gas=False,  
                                         con-  
                                         tract_name=None)
```

Executes a contract creation transaction concretely.

#### Parameters

- ***laser\_evm*** –
- ***callee\_address*** –
- ***caller\_address*** –
- ***origin\_address*** –
- ***code*** –
- ***data*** –
- ***gas\_limit*** –
- ***gas\_price*** –
- ***value*** –
- ***track\_gas*** –

#### Returns

```
mythril.laser.ethereum.transaction.concolic.execute_message_call(laser_evm,  
                           callee_address,  
                           caller_address,  
                           ori-  
                           gin_address,  
                           data,  
                           gas_limit,  
                           gas_price,  
                           value,  
                           code=None,  
                           track_gas=False)  
→  
Union[None,  
List[mythril.laser.ethereum.state.global_...]]
```

Execute a message call transaction from all open states.

#### Parameters

- **laser\_evm** –
- **callee\_address** –
- **caller\_address** –
- **origin\_address** –
- **code** –
- **data** –
- **gas\_limit** –
- **gas\_price** –
- **value** –
- **track\_gas** –

#### Returns

```
mythril.laser.ethereum.transaction.concolic.execute_transaction(*args,  
                           **kwargs) →  
Union[None,  
List[mythril.laser.ethereum.state.global_...]]
```

Chooses the transaction type based on callee address and executes the transaction

## mythril.laser.ethereum.transaction.symbolic module

This module contains functions setting up and executing transactions with symbolic values.

```
class mythril.laser.ethereum.transaction.symbolic.Actors(creator=100475310549029526324481294656594  
                                         at=  
                                         tacker=1271270613000041655817448348132275  
                                         someguy=97433442488726861213578988847752  
Bases: object  
attacker  
creator
```

```
mythril.laser.ethereum.transaction.symbolic.execute_contract_creation(laser_evm,
    con-
    tract_initialization_code,
    con-
    tract_name=None,
    world_state=None,
    ori-
    gin=100475310549029526324
    →
    mythril.laser.ethereum.state.ac
```

Executes a contract creation transaction from all open states.

#### Parameters

- **laser\_evm** –
- **contract\_initialization\_code** –
- **contract\_name** –

#### Returns

```
mythril.laser.ethereum.transaction.symbolic.execute_message_call(laser_evm,
    callee_address:
    mythril.laser.smt.bitvec.BitVec,
    func_hashes:
    List[List[int]]
    = None) →
    None
```

Executes a message call transaction from all open states.

#### Parameters

- **laser\_evm** –
- **callee\_address** –

```
mythril.laser.ethereum.transaction.symbolic.execute_transaction(*args,
    **kwargs)
```

Chooses the transaction type based on callee address and executes the transaction

```
mythril.laser.ethereum.transaction.symbolic.generate_function_constraints(calldata:
    mythril.laser.ethereum.st
    func_hashes:
    List[List[int]])
    →
    List[mythril.laser.smt.bo
```

This will generate constraints for fixing the function call part of calldata :param calldata: Calldata :param func\_hashes: The list of function hashes allowed for this transaction :return: Constraints List

## mythril.laser.ethereum.transaction.transaction\_models module

This module contains the transaction models used throughout LASER's symbolic execution.

```
class mythril.laser.ethereum.transaction.transaction_models.BaseTransaction(world_state:  
    mythril.laser.ethereum  
    callee_account:  
    mythril.laser.ethereum  
    =  
    None,  
    caller:  
    z3.z3.ExprRef  
    =  
    None,  
    call_data=None,  
    iden-  
    ti-  
    fier:  
    Op-  
    tional[str]  
    =  
    None,  
    gas_price=None,  
    gas_limit=None,  
    ori-  
    gin=None,  
    code=None,  
    call_value=None,  
    init_call_data=True,  
    static=False,  
    base_fee=None)
```

Bases: object

Basic transaction class holding common data.

`initial_global_state()` → mythril.laser.ethereum.state.global\_state.GlobalState

`initial_global_state_from_environment(environment, active_function)`

#### Parameters

- `environment` –
- `active_function` –

#### Returns

```
class mythril.laser.ethereum.transaction.transaction_models.ContractCreationTransaction (wo-
myt-
call-
z3.z-
=
Non-
call-
ide-
ti-
fier-
Op-
tion-
=
Non-
gas-
gas-
ori-
gin-
cod-
call-
con-
tra-
con-
tra-
bas-
```

Bases: *mythril.laser.ethereum.transaction.transaction\_models.BaseTransaction*

Transaction object models an transaction.

**end**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*, *return\_data=None*, *re-*  
*vert=False*)

#### Parameters

- **global\_state** –
- **return\_data** –
- **revert** –

**initial\_global\_state**() → *mythril.laser.ethereum.state.global\_state.GlobalState*  
 Initialize the execution environment.

```
class mythril.laser.ethereum.transaction.transaction_models.MessageCallTransaction(*args,  

**kwargs)
```

Bases: *mythril.laser.ethereum.transaction.transaction\_models.BaseTransaction*

Transaction object models an transaction.

**end**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*, *return\_data=None*, *re-*  
*vert=False*) → None

#### Parameters

- **global\_state** –
- **return\_data** –
- **revert** –

**initial\_global\_state**() → *mythril.laser.ethereum.state.global\_state.GlobalState*  
 Initialize the execution environment.

```
exception mythril.laser.ethereum.transaction.transaction_models.TransactionEndSignal(global_
mythril.
re-
vert=Fa
Bases: Exception
Exception raised when a transaction is finalized.

exception mythril.laser.ethereum.transaction.transaction_models.TransactionStartSignal(trans
Union
Contract
ation
Trans
ac-
tion].
op_c
str,
glob
myth
Bases: Exception
Exception raised when a new transaction is started.

class mythril.laser.ethereum.transaction.transaction_models.TxIdManager
Bases: object
    get_next_tx_id()
    restart_counter()
    set_counter(tx_id)
```

## Module contents

### Submodules

#### [mythril.laser.ethereum.call module](#)

This module contains the business logic used by Instruction in instructions.py to get the necessary elements from the stack and determine the parameters for the new global state.

```
mythril.laser.ethereum.call.get_call_data(global_state: mythril.laser.ethereum.state.global_state.GlobalState,
                                           memory_start: Union[int,
                                                               mythril.laser.smt.bitvec.BitVec], memory_size:
                                           Union[int, mythril.laser.smt.bitvec.BitVec])
```

Gets call\_data from the global\_state.

#### Parameters

- **global\_state** – state to look in
- **memory\_start** – Start index
- **memory\_size** – Size

**Returns** Tuple containing: call\_data array from memory or empty array if symbolic, type found

```
mythril.laser.ethereum.call.get_call_parameters(global_state:
                                                mythril.laser.ethereum.state.global_state.GlobalState,
                                                dynamic_loader:
                                                mythril.support.loader.DynLoader,
                                                with_value=False)
```

Gets call parameters from global state Pops the values from the stack and determines output parameters.

#### Parameters

- **global\_state** – state to look in
- **dynamic\_loader** – dynamic loader to use
- **with\_value** – whether to pop the value argument from the stack

**Returns** callee\_account, call\_data, value, call\_data\_type, gas

```
mythril.laser.ethereum.call.get_callee_account(global_state:
                                                mythril.laser.ethereum.state.global_state.GlobalState,
                                                callee_address: Union[str,
                                                mythril.laser.smt.bitvec.BitVec],
                                                dynamic_loader:
                                                mythril.support.loader.DynLoader)
```

Gets the callees account from the global\_state.

#### Parameters

- **global\_state** – state to look in
- **callee\_address** – address of the callee
- **dynamic\_loader** – dynamic loader to use

**Returns** Account belonging to callee

```
mythril.laser.ethereum.call.get_callee_address(global_state:
                                                mythril.laser.ethereum.state.global_state.GlobalState,
                                                dynamic_loader:
                                                mythril.support.loader.DynLoader,
                                                symbolic_to_address:
                                                mythril.laser.smt.expression.Expression)
```

Gets the address of the callee.

#### Parameters

- **global\_state** – state to look in
- **dynamic\_loader** – dynamic loader to use
- **symbolic\_to\_address** – The (symbolic) callee address

**Returns** Address of the callee

```
mythril.laser.ethereum.call.native_call(global_state: mythril.laser.ethereum.state.global_state.GlobalState,
                                         callee_address: Union[str,
                                         mythril.laser.smt.bitvec.BitVec], call_data:
                                         mythril.laser.ethereum.state.calldata.BaseCalldata,
                                         memory_out_offset: Union[int,
                                         mythril.laser.smt.expression.Expression],
                                         memory_out_size: Union[int,
                                         mythril.laser.smt.expression.Expression]) → Optional[List[mythril.laser.ethereum.state.global_state.GlobalState]]
```

## mythril.laser.ethereum.cfg module

This module.

```
class mythril.laser.ethereum.cfg.Edge (node_from: int, node_to: int,
                                         edge_type=<JumpType.UNCONDITIONAL: 2>,
                                         condition=None)
```

Bases: object

The representation of a call graph edge.

**as\_dict**

### Returns

```
class mythril.laser.ethereum.cfg.JumpType
```

Bases: enum.Enum

An enum to represent the types of possible JUMP scenarios.

**CALL** = 3

**CONDITIONAL** = 1

**RETURN** = 4

**Transaction** = 5

**UNCONDITIONAL** = 2

```
class mythril.laser.ethereum.cfg.Node (contract_name: str, start_addr=0, constraints=None,
                                         function_name='unknown')
```

Bases: object

The representation of a call graph node.

**get\_cfg\_dict** () → Dict[KT, VT]

### Returns

```
class mythril.laser.ethereum.cfg.NodeFlags
```

Bases: flags.Flags

A collection of flags to denote the type a call graph node can have.

## mythril.laser.ethereum.evm\_exceptions module

This module contains EVM exception types used by LASER.

```
exception mythril.laser.ethereum.evm_exceptions.InvalidInstruction
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception denoting an invalid op code has been encountered.

```
exception mythril.laser.ethereum.evm_exceptions.InvalidJumpDestination
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception regarding JUMPs to invalid destinations.

```
exception mythril.laser.ethereum.evm_exceptions.OutOfGasException
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception denoting the current execution has run out of gas.

---

```
exception mythril.laser.ethereum.evm_exceptions.StackOverflowException
Bases: mythril.laser.ethereum.evm_exceptions.VmException
```

A VM exception regarding stack overflows.

```
exception mythril.laser.ethereum.evm_exceptions.StackUnderflowException
Bases: IndexError, mythril.laser.ethereum.evm_exceptions.VmException
```

A VM exception regarding stack underflows.

```
exception mythril.laser.ethereum.evm_exceptions.VmException
Bases: Exception
```

The base VM exception type.

```
exception mythril.laser.ethereum.evm_exceptions.WriteProtection
Bases: mythril.laser.ethereum.evm_exceptions.VmException
```

A VM exception denoting that a write operation is executed on a write protected environment

## mythril.laser.ethereum.instruction\_data module

```
mythril.laser.ethereum.instruction_data.calculate_native_gas(size: int, contract: str)
```

### Parameters

- **size** –
- **contract** –

### Returns

```
mythril.laser.ethereum.instruction_data.calculate_sha3_gas(length: int)
```

### Parameters **length** –

### Returns

```
mythril.laser.ethereum.instruction_data.ceil32(value: int, *, ceiling: int = 32) → int
```

```
mythril.laser.ethereum.instruction_data.get_opcode_gas(opcode: str) → Tuple[int, int]
```

```
mythril.laser.ethereum.instruction_data.get_required_stack_elements(opcode: str) → int
```

## mythril.laser.ethereum.instructions module

This module contains a representation class for EVM instructions and transitions between them.

```
class mythril.laser.ethereum.instructions.Instruction(op_code: str, dynamic_loader: mythril.support.loader.DynLoader, pre_hooks: List[Callable] = None, post_hooks: List[Callable] = None)
```

Bases: object

Instruction class is used to mutate a state according to the current instruction.

**add\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**addmod\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**address\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**and\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**assert\_fail\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**balance\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**basefee\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**beginsub\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**blockhash\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**byte\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**call\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**call\_post**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**callcode\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**callcode\_post** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**calldatacopy** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**calldataload** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**calldatasize** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**caller** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**callvalue** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**chainid** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**codecopy\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**codesize\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**coinbase\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**create2\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**create2\_post**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**create\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**create\_post** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**delegatecall\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**delegatecall\_post** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**difficulty\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**div\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**dup\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**eq\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**evaluate** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*, *post=False*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]  
 Performs the mutation for this instruction.

**Parameters**

- **global\_state** –
- **post** –

**Returns**

**exp\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**extcodecopy\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**extcodehash\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**extcodesize\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**gas\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**gaslimit\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**gasprice\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**gt\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**invalid\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**iszero\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jump\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jumpdest\_**(*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jumpi\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jmpsub\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**log\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**lt\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**mload\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**mod\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**msize\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**mstore8\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**mstore\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**mul\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**mulmod\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**not\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**number\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**or\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**origin\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**pc\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**pop\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**post\_handler**(*global\_state*, *function\_name*: *str*)

**push\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**return\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
*List[mythril.laser.ethereum.state.global\_state.GlobalState]*

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

**returnndatacopy\_** (*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**returndatasize\_** (*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**returnsub\_** (*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**revert\_** (*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sar\_** (*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sdiv\_** (*global\_state*: mythril.laser.ethereum.state.global\_state.GlobalState) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

---

**selfbalance\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –
- **global\_state** –

**Returns**

**selfdestruct\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –
- **global\_state** –

**Returns**

**sgt\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –
- **global\_state** –

**Returns**

**sha3\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –
- **global\_state** –

**Returns**

**shl\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –
- **global\_state** –

**Returns**

**shr\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –
- **global\_state** –

**Returns**

**signextend\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Returns**

- **func\_obj** –

- **global\_state** –

**Returns**

**sload\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

**slt\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

**smod\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

**sstore\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

**staticcall\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

**staticcall\_post**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –

- **global\_state** –

**Returns**

---

**stop\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sub\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**swap\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**timestamp\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**xor\_**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**class** *mythril.laser.ethereum.instructions.StateTransition*(*increment\_pc=True*,  
*enable\_gas=True*,  
*is\_state\_mutation\_instruction=False*)

Bases: *object*

Decorator that handles global state copy and original return.

This decorator calls the decorated instruction mutator function on a copy of the state that is passed to it. After the call, the resulting new states' program counter is automatically incremented if *increment\_pc=True*.

**accumulate\_gas**(*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*)

**Parameters** **global\_state** –**Returns**

```
static call_on_state_copy(func: Callable, func_obj: mythril.laser.ethereum.instructions.Instruction,
                         state: mythril.laser.ethereum.state.global_state.GlobalState)
```

**Parameters**

- **func** –
- **func\_obj** –
- **state** –

**Returns**

```
static check_gas_usage_limit(global_state: mythril.laser.ethereum.state.global_state.GlobalState)
```

**Parameters** **global\_state** –

**Returns**

```
increment_states_pc(states: List[mythril.laser.ethereum.state.global_state.GlobalState]) →
List[mythril.laser.ethereum.state.global_state.GlobalState]
```

**Parameters** **states** –

**Returns**

```
mythril.laser.ethereum.instructions.transfer_ether(global_state:
                                                 mythril.laser.ethereum.state.global_state.GlobalState,
                                                 sender:
                                                 mythril.laser.smt.bitvec.BitVec,
                                                 receiver:
                                                 mythril.laser.smt.bitvec.BitVec,
                                                 value: Union[int,
                                                 mythril.laser.smt.bitvec.BitVec])
```

Perform an Ether transfer between two accounts

**Parameters**

- **global\_state** – The global state in which the Ether transfer occurs
- **sender** – The sender of the Ether
- **receiver** – The recipient of the Ether
- **value** – The amount of Ether to send

**Returns**

## mythril.laser.ethereum.natives module

This nodule defines helper functions to deal with native calls.

```
exception mythril.laser.ethereum.natives.NativeContractException
```

Bases: Exception

An exception denoting an error during a native call.

```
mythril.laser.ethereum.natives.blake2b_fcompress(data: List[int]) → List[int]
```

blake2b hashing :param data: :return:

```
mythril.laser.ethereum.natives.ec_add(data: List[int]) → List[int]
```

```
mythril.laser.ethereum.natives.ec_mul(data: List[int]) → List[int]
```

```
mythril.laser.ethereum.natives.ec_pair(data: List[int]) → List[int]
```

`mythril.laser.ethereum.natives.ecrecover(data: List[int]) → List[int]`

**Parameters** `data` –

**Returns**

`mythril.laser.ethereum.natives.ecrecover_to_pub(rawhash, v, r, s)`

`mythril.laser.ethereum.natives.encode_int32(v)`

`mythril.laser.ethereum.natives.identity(data: List[int]) → List[int]`

**Parameters** `data` –

**Returns**

`mythril.laser.ethereum.natives.int_to_32bytarray(i)`

`mythril.laser.ethereum.natives.mod_exp(data: List[int]) → List[int]`

TODO: Some symbolic parts can be handled here Modular Exponentiation :param data: Data with <length\_of\_BASE> <length\_of\_EXPONENT> <length\_of\_MODULUS> <BASE> <EXPONENT> <MODULUS> :return: modular exponentiation

`mythril.laser.ethereum.natives.native_contracts(address: int, data: mythril.laser.ethereum.state.calldata.BaseCalldata) → List[int]`

Takes integer address 1, 2, 3, 4.

**Parameters**

- `address` –
- `data` –

**Returns**

`mythril.laser.ethereum.natives.ripemd160(data: List[int]) → List[int]`

**Parameters** `data` –

**Returns**

`mythril.laser.ethereum.natives.safe_ord(value)`

`mythril.laser.ethereum.natives.sha256(data: List[int]) → List[int]`

**Parameters** `data` –

**Returns**

## mythril.laser.ethereum.svm module

This module implements the main symbolic execution engine.

```
class mythril.laser.ethereum.svm.LaserEVM(dynamic_loader=None, max_depth=inf,
                                             execution_timeout=60, create_timeout=10, strategy=<class
                                             'mythril.laser.ethereum.strategy.basic.DepthFirstSearchStrategy'>,
                                             transaction_count=2, requires_statespace=True, iprof=None,
                                             use_reachability_check=True, beam_width=None, tx_strategy=None)
```

Bases: `object`

The LASER EVM.

Just as Mithril had to be mined at great efforts to provide the Dwarves with their exceptional armour, LASER stands at the heart of Mythril, digging deep in the depths of call graphs, unearthing the most precious symbolic call data, that is then hand-forged into beautiful and strong security issues by the experienced smiths we call detection modules. It is truly a magnificent symbiosis.

**exec** (*create=False, track\_gas=False*) → Optional[List[mythril.laser.ethereum.state.global\_state.GlobalState]]

**Parameters**

- **create** –
- **track\_gas** –

**Returns**

**execute\_state** (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState*) → Tuple[List[mythril.laser.ethereum.state.global\_state.GlobalState], Optional[str]]  
Execute a single instruction in *global\_state*.

**Parameters** **global\_state** –

**Returns** A list of successor states.

**execute\_transactions** (*address*) → None

This function helps runs plugins that can order transactions. Such plugins should set *self.executed\_transactions* as True after its execution

**Parameters** **address** – Address of the contract

**Returns** None

**extend\_strategy** (*extension: abc.ABCMeta, \*\*kwargs*) → None

**handle\_vm\_exception** (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState, op\_code: str, error\_msg: str*) → List[mythril.laser.ethereum.state.global\_state.GlobalState]

**instr\_hook** (*hook\_type, opcode*) → Callable

Registers the annotated function with register\_instr\_hooks

**Parameters**

- **hook\_type** – Type of hook pre/post
- **opcode** – The opcode related to the function

**laser\_hook** (*hook\_type: str*) → Callable

Registers the annotated function with register\_laser\_hooks

**Parameters** **hook\_type** –

**Returns** hook decorator

**manage\_cfg** (*opcode: str, new\_states: List[mythril.laser.ethereum.state.global\_state.GlobalState]*) → None

**Parameters**

- **opcode** –
- **new\_states** –

**post\_hook** (*op\_code: str*) → Callable

**Parameters** **op\_code** –

**Returns**

**pre\_hook** (*op\_code: str*) → Callable

**Parameters** `op_code` –

**Returns**

`register_hooks (hook_type: str, hook_dict: Dict[str, List[Callable]])`

**Parameters**

- `hook_type` –
- `hook_dict` –

`register_instr_hooks (hook_type: str, opcode: str, hook: Callable)`

Registers instructions hooks from plugins

`register_laser_hooks (hook_type: str, hook: Callable)`

registers the hook with this Laser VM

`sym_exec (world_state: mythril.laser.ethereum.state.world_state.WorldState = None, target_address:`

`int = None, creation_code: str = None, contract_name: str = None) → None`

Starts symbolic execution There are two modes of execution. Either we analyze a preconfigured configuration, in which case the world\_state and target\_address variables must be supplied. Or we execute the creation code of a contract, in which case the creation code and desired name of that contract should be provided.

:param world\_state The world state configuration from which to perform analysis :param target\_address The address of the contract account in the world state which analysis should target :param creation\_code The creation code to create the target contract in the symbolic environment :param contract\_name The name that the created account should be associated with

`exception mythril.laser.ethereum.svm.SVMError`

Bases: `Exception`

An exception denoting an unexpected state in symbolic execution.

## mythril.laser.ethereum.time\_handler module

`class mythril.laser.ethereum.time_handler.TimeHandler`

Bases: `object`

`start_execution (execution_time)`

`time_remaining ()`

## mythril.laser.ethereum.util module

This module contains various utility conversion functions and constants for LASER.

`mythril.laser.ethereum.util.bytearray_to_int (arr)`

**Parameters** `arr` –

**Returns**

`mythril.laser.ethereum.util.concrete_int_from_bytes (concrete_bytes:`

`Union[List[Union[mythril.laser.smt.bitvec.BitVec,`  
`int]], bytes], start_index: int) →`  
`int`

**Parameters**

- `concrete_bytes` –

- **start\_index** –

**Returns**

```
mythril.laser.ethereum.util.concrete_int_to_bytes(val)
```

**Parameters** **val** –

**Returns**

```
mythril.laser.ethereum.util.extract32(data: bytearray, i: int) → int
```

**Parameters**

- **data** –
- **i** –

**Returns**

```
mythril.laser.ethereum.util.extract_copy(data: bytearray, mem: bytearray, memstart: int,  
datastart: int, size: int)
```

```
mythril.laser.ethereum.util.get_concrete_int(item: Union[int,  
mythril.laser.smt.expression.Expression])  
→ int
```

**Parameters** **item** –

**Returns**

```
mythril.laser.ethereum.util.get_instruction_index(instruction_list: List[Dict[KT, VT]],  
address: int) → Optional[int]
```

**Parameters**

- **instruction\_list** –
- **address** –

**Returns**

```
mythril.laser.ethereum.util.get_trace_line(instr: Dict[KT, VT], state: MachineState) →  
str
```

**Parameters**

- **instr** –
- **state** –

**Returns**

```
mythril.laser.ethereum.util.insert_ret_val(global_state: GlobalState)
```

```
mythril.laser.ethereum.util.pop_bitvec(state: MachineState) →  
mythril.laser.smt.bitvec.BitVec
```

**Parameters** **state** –

**Returns**

```
mythril.laser.ethereum.util.safe_decode(hex_encoded_string: str) → bytes
```

**Parameters** **hex\_encoded\_string** –

**Returns**

```
mythril.laser.ethereum.util.to_signed(i: int) → int
```

**Parameters** **i** –

## Returns

### Module contents

#### mythril.laser.plugin package

##### Subpackages

#### mythril.laser.plugin.plugins package

##### Subpackages

#### mythril.laser.plugin.plugins.coverage package

##### Submodules

#### mythril.laser.plugin.plugins.coverage.coverage\_plugin module

```
class mythril.laser.plugin.plugins.coverage.coverage_plugin.CoveragePluginBuilder
Bases: mythril.laser.plugin.builder.PluginBuilder

    name = 'coverage'

class mythril.laser.plugin.plugins.coverage.coverage_plugin.InstructionCoveragePlugin
Bases: mythril.laser.plugin.interface.LaserPlugin
```

This plugin measures the instruction coverage of mythril. The instruction coverage is the ratio between the instructions that have been executed and the total amount of instructions.

Note that with lazy constraint solving enabled that this metric will be “unsound” as reachability will not be considered for the calculation of instruction coverage.

```
initialize(symbolic_vm: mythril.laser.ethereum.svm.LaserEVM)
```

Initializes the instruction coverage plugin

Introduces hooks for each instruction :param symbolic\_vm: :return:

```
is_instruction_covered(bytecode, index)
```

#### mythril.laser.plugin.plugins.coverage.coverage\_strategy module

```
class mythril.laser.plugin.plugins.coverage.coverage_strategy.CoverageStrategy(super_strategy:
mythril.laser.ethereum.strategy.BasicSearchStrategy)
Bases: mythril.laser.ethereum.strategy.BasicSearchStrategy
```

Implements a instruction coverage based search strategy

This strategy is quite simple and effective, it prioritizes the execution of instructions that have previously been uncovered. Once there is no such global state left in the work list, it will resort to using the super\_strategy.

This strategy is intended to be used “on top of” another one

```
get_strategic_global_state() → mythril.laser.ethereum.state.global_state.GlobalState
    Returns the first uncovered global state in the work list if it exists, otherwise super_strategy.get_strategic_global_state() is returned.
```

## Module contents

### mythril.laser.plugin.plugins.summary\_backup package

#### Module contents

##### Submodules

### mythril.laser.plugin.plugins.benchmark module

```
class mythril.laser.plugin.plugins.benchmark.BenchmarkPlugin(name=None)
    Bases: mythril.laser.plugin.interface.LaserPlugin
    Benchmark Plugin

    This plugin aggregates the following information: - duration - code coverage over time - final code coverage - total number of executed instructions

    initialize(symbolic_vm: mythril.laser.ethereum.svm.LaserEVM)
        Initializes the BenchmarkPlugin

        Introduces hooks in symbolic_vm to track the desired values :param symbolic_vm: Symbolic virtual machine to analyze

class mythril.laser.plugin.plugins.benchmark.BenchmarkPluginBuilder
    Bases: mythril.laser.plugin.builder.PluginBuilder
    name = 'benchmark'
```

### mythril.laser.plugin.plugins.call\_depth\_limiter module

```
class mythril.laser.plugin.plugins.call_depth_limiter.CallDepthLimit(call_depth_limit: int)
    Bases: mythril.laser.plugin.interface.LaserPlugin

    initialize(symbolic_vm: mythril.laser.ethereum.svm.LaserEVM)
        Initializes the mutation pruner

        Introduces hooks for SSTORE operations :param symbolic_vm: :return:

class mythril.laser.plugin.plugins.call_depth_limiter.CallDepthLimitBuilder
    Bases: mythril.laser.plugin.builder.PluginBuilder
    name = 'call-depth-limit'
```

### mythril.laser.plugin.plugins.dependency\_pruner module

```
class mythril.laser.plugin.plugins.dependency_pruner.DependencyPruner
    Bases: mythril.laser.plugin.interface.LaserPlugin

    Dependency Pruner Plugin
```

For every basic block, this plugin keeps a list of storage locations that are accessed (read) in the execution path containing that block. This map is built up over the whole symbolic execution run.

After the initial build up of the map in the first transaction, blocks are executed only if any of the storage locations written to in the previous transaction can have an effect on that block or any of its successors.

```
initialize (symbolic_vm: mythril.laser.ethereum.svm.LaserEVM) → None
    Initializes the DependencyPruner
    :param symbolic_vm

update_calls (path: List[int]) → None
    Update the dependency map for the block offsets on the given path.
    :param path :param target_location

update_sloads (path: List[int], target_location: object) → None
    Update the dependency map for the block offsets on the given path.
    :param path :param target_location

update_ssstores (path: List[int], target_location: object) → None
    Update the dependency map for the block offsets on the given path.
    :param path :param target_location

wanna_execute (address: int, annotation: mythril.laser.plugin.plugins.plugin_annotations.DependencyAnnotation)
    → bool
    Decide whether the basic block starting at ‘address’ should be executed.
    :param address :param storage_write_cache

class mythril.laser.plugin.plugins.dependency_pruner.DependencyPrunerBuilder
    Bases: mythril.laser.plugin.builder.PluginBuilder
    name = 'dependency-pruner'

mythril.laser.plugin.plugins.dependency_pruner.get_dependency_annotation (state:
    mythril.laser.ethereum.state
    →
    mythril.laser.plugin.plugin_annotation)

    Returns a dependency annotation

    Parameters state – A global state object

mythril.laser.plugin.plugins.dependency_pruner.get_ws_dependency_annotation (state:
    mythril.laser.ethereum.state
    →
    mythril.laser.plugin.plugin_annotation)

    Returns the world state annotation

    Parameters state – A global state object
```

## mythril.laser.plugin.plugins.instruction\_profiler module

```
class mythril.laser.plugin.plugins.instruction_profiler.InstructionProfiler
    Bases: mythril.laser.plugin.interface.LaserPlugin
    Performance profile for the execution of each instruction.

initialize (symbolic_vm: mythril.laser.ethereum.svm.LaserEVM) → None
    Initializes this plugin on the symbolic virtual machine

    Parameters symbolic_vm – symbolic virtual machine to initialize the laser plugin on
```

```
class mythril.laser.plugin.plugins.instruction_profiler.InstructionProfilerBuilder
Bases: mythril.laser.plugin.builder.PluginBuilder
name = 'instruction-profiler'
```

## mythril.laser.plugin.plugins.mutation\_pruner module

```
class mythril.laser.plugin.plugins.mutation_pruner.MutationPruner
Bases: mythril.laser.plugin.interface.LaserPlugin
```

Mutation pruner plugin

Let S be a world state from which T is a symbolic transaction, and S' is the resulting world state. In a situation where T does not execute any mutating instructions we can safely abandon further analysis on top of state S'. This is for the reason that we already performed analysis on S, which is equivalent.

This optimization inhibits path explosion caused by “clean” behaviour

**The basic operation of this plugin is as follows:**

- Hook all mutating operations and introduce a MutationAnnotation to the global state on execution of the hook
- Hook the svm EndTransaction on execution filter the states that do not have a mutation annotation

```
initialize (symbolic_vm: mythril.laser.ethereum.svm.LaserEVM)
Initializes the mutation pruner
```

Introduces hooks for SSTORE operations :param symbolic\_vm: :return:

```
class mythril.laser.plugin.plugins.mutation_pruner.MutationPrunerBuilder
Bases: mythril.laser.plugin.builder.PluginBuilder
name = 'mutation-pruner'
```

## mythril.laser.plugin.plugins.plugin\_annotations module

```
class mythril.laser.plugin.plugins.plugin_annotations.DependencyAnnotation
Bases: mythril.laser.ethereum.state.annotation.MergeableStateAnnotation
```

Dependency Annotation

This annotation tracks read and write access to the state during each transaction.

```
check_merge_annotation (other: mythril.laser.plugin.plugins.plugin_annotations.DependencyAnnotation)
extend_storage_write_cache (iteration: int, value: object)
get_storage_write_cache (iteration: int)
merge_annotation (other: mythril.laser.plugin.plugins.plugin_annotations.DependencyAnnotation)
```

```
class mythril.laser.plugin.plugins.plugin_annotations.MutationAnnotation
Bases: mythril.laser.ethereum.state.annotation.StateAnnotation
```

Mutation Annotation

This is the annotation used by the MutationPruner plugin to record mutations

**persist\_over\_calls**

If this function returns true then laser will propagate the annotation between calls

The default is set to False

---

```
class mythril.laser.plugin.plugins.plugin_annotations.WSDependencyAnnotation
Bases: mythril.laser.ethereum.state.annotation.MergeableStateAnnotation

Dependency Annotation for World state

This world state annotation maintains a stack of state annotations. It is used to transfer individual state annotations from one transaction to the next.

check_merge_annotation (annotation: mythril.laser.plugin.plugins.plugin_annotations.WSDependencyAnnotation)
→ bool

merge_annotation (annotation: mythril.laser.plugin.plugins.plugin_annotations.WSDependencyAnnotation)
→ mythril.laser.plugin.plugins.plugin_annotations.WSDependencyAnnotation
```

## Module contents

Plugin implementations

This module contains the implementation of some features

- benchmarking
- pruning

## Submodules

### mythril.laser.plugin.builder module

```
class mythril.laser.plugin.builder.PluginBuilder
Bases: abc.ABC

The plugin builder interface enables construction of Laser plugins

name = 'Default Plugin Name'
```

### mythril.laser.plugin.interface module

```
class mythril.laser.plugin.interface.LaserPlugin
Bases: object

Base class for laser plugins

Functionality in laser that the symbolic execution process does not need to depend on can be implemented in the form of a laser plugin.

Laser plugins implement the function initialize(symbolic_vm) which is called with the laser virtual machine when they are loaded. Regularly a plugin will introduce several hooks into laser in this function

Plugins can direct actions by raising Signals defined in mythril.laser.ethereum.plugins.signals. For example, a pruning plugin might raise the PluginSkipWorldState signal.

initialize (symbolic_vm: mythril.laser.ethereum.svm.LaserEVM) → None
    Initializes this plugin on the symbolic virtual machine

    Parameters symbolic_vm – symbolic virtual machine to initialize the laser plugin on
```

## mythril.laser.plugin.loader module

```
class mythril.laser.plugin.loader.LaserPluginLoader
    Bases: object
```

The LaserPluginLoader is used to abstract the logic relating to plugins. Components outside of laser thus don't have to be aware of the interface that plugins provide

```
add_args(plugin_name, **kwargs)
```

```
enable(plugin_name: str)
```

```
instrument_virtual_machine(symbolic_vm: mythril.laser.ethereum.svm.LaserEVM,
                            with_plugins: Optional[List[str]])
```

Load enabled plugins into the passed symbolic virtual machine :param symbolic\_vm: The virtual machine to instrument the plugins with :param with\_plugins: Override the globally enabled/disabled builders and load all plugins in the list

```
is_enabled(plugin_name: str) → bool
```

Returns whether the plugin is loaded in the symbolic\_vm

Parameters **plugin\_name** – Name of the plugin to check

```
load(plugin_builder: mythril.laser.plugin.builder.PluginBuilder) → None
```

Enables a Laser Plugin

Parameters **plugin\_builder** – Builder that constructs the plugin

## mythril.laser.plugin.signals module

```
exception mythril.laser.plugin.signals.PluginSignal
```

Bases: Exception

Base plugin signal

These signals are used by the laser plugins to create intent for certain actions in the symbolic virtual machine

```
exception mythril.laser.plugin.signals.PluginSkipState
```

Bases: [mythril.laser.plugin.signals.PluginSignal](#)

Plugin to skip world state

Plugins that raise this signal while the add\_world\_state hook is being executed will force laser to abandon that world state.

```
exception mythril.laser.plugin.signals.PluginSkipWorldState
```

Bases: [mythril.laser.plugin.signals.PluginSignal](#)

Plugin to skip world state

Plugins that raise this signal while the add\_world\_state hook is being executed will force laser to abandon that world state.

## Module contents

### Laser plugins

This module contains everything to do with laser plugins

Laser plugins are a way of extending laser's functionality without complicating the core business logic. Different features that have been implemented in the form of plugins are: - benchmarking - path pruning

Plugins also provide a way to implement optimisations outside of the mythril code base and to inject them. The api that laser currently provides is still unstable and will probably change to suit our needs as more plugins get developed.

For the implementation of plugins the following modules are of interest: - laser.plugins.plugin - laser.plugins.signals - laser.svm

Which show the basic interfaces with which plugins are able to interact

## [mythril.laser.smt package](#)

### [Subpackages](#)

#### [mythril.laser.smt.solver package](#)

### [Submodules](#)

#### [mythril.laser.smt.solver.independence\\_solver module](#)

```
class mythril.laser.smt.solver.independence_solver.DependenceBucket (variables=None, conditions=None)
```

Bases: object

Bucket object to contain a set of conditions that are dependent on each other

```
class mythril.laser.smt.solver.independence_solver.DependenceMap
```

Bases: object

DependenceMap object that maintains a set of dependence buckets, used to separate independent smt queries

```
add_condition (condition: z3.z3.BoolRef) → None
```

Add condition to the dependence map :param condition: The condition that is to be added to the dependence map

```
class mythril.laser.smt.solver.independence_solver.IndependenceSolver
```

Bases: object

An SMT solver object that uses independence optimization

```
add (*constraints) → None
```

Adds the constraints to this solver.

**Parameters** **constraints** – constraints to add

```
append (*constraints) → None
```

Adds the constraints to this solver.

**Parameters** **constraints** – constraints to add

```
check (**kwargs)
```

```
model () → mythril.laser.smt.model.Model
```

Returns z3 model for a solution.

```
pop (num) → None
```

Pop num constraints from this solver.

```
reset () → None
```

Reset this solver.

```
set_timeout (timeout: int) → None
    Sets the timeout that will be used by this solver, timeout is in milliseconds.
```

**Parameters** `timeout` –

## mythril.laser.smt.solver.solver module

This module contains an abstract SMT representation of an SMT solver.

```
class mythril.laser.smt.solver.solver.BaseSolver (raw: T)
```

Bases: `typing.Generic`

```
add (*constraints) → None
```

Adds the constraints to this solver.

**Parameters** `constraints` –

**Returns**

```
append (*constraints) → None
```

Adds the constraints to this solver.

**Parameters** `constraints` –

**Returns**

```
check (**kwargs)
```

```
model () → mythril.laser.smt.model.Model
```

Returns z3 model for a solution.

**Returns**

```
set_timeout (timeout: int) → None
```

Sets the timeout that will be used by this solver, timeout is in milliseconds.

**Parameters** `timeout` –

```
sexpr ()
```

```
class mythril.laser.smt.solver.solver.Optimize
```

Bases: `mythril.laser.smt.solver.solver.BaseSolver`

An optimizing smt solver.

```
maximize (element: mythril.laser.smt.expression.Expression[z3.z3.ExprRef][z3.z3.ExprRef]) → None
```

In solving this solver will try to maximize the passed expression.

**Parameters** `element` –

```
minimize (element: mythril.laser.smt.expression.Expression[z3.z3.ExprRef][z3.z3.ExprRef]) → None
```

In solving this solver will try to minimize the passed expression.

**Parameters** `element` –

```
class mythril.laser.smt.solver.solver.Solver
```

Bases: `mythril.laser.smt.solver.solver.BaseSolver`

An SMT solver object.

```
pop (num: int) → None
```

Pop num constraints from this solver.

**Parameters** `num` –

**reset ()** → None  
Reset this solver.

## mythril.laser.smt.solver.solver\_statistics module

**class** mythril.laser.smt.solver.solver\_statistics.SolverStatistics

Bases: object

Solver Statistics Class

Keeps track of the important statistics around smt queries

mythril.laser.smt.solver.solver\_statistics.stat\_smt\_query(*func: Callable*)

Measures statistics for annotated smt query check function

## Module contents

### Submodules

#### mythril.laser.smt.array module

This module contains an SMT abstraction of arrays.

This includes an Array class to implement basic store and set operations, as well as as a K-array, which can be initialized with default values over a certain range.

**class** mythril.laser.smt.array.Array(*name: str, domain: int, value\_range: int*)

Bases: mythril.laser.smt.array.BaseArray

A basic symbolic array.

**class** mythril.laser.smt.array.BaseArray(*raw*)

Bases: object

Base array type, which implements basic store and set operations.

**substitute** (*original\_expression, new\_expression*)

#### Parameters

- **original\_expression** –
- **new\_expression** –

**class** mythril.laser.smt.array.K(*domain: int, value\_range: int, value: int*)

Bases: mythril.laser.smt.array.BaseArray

A basic symbolic array, which can be initialized with a default value.

#### mythril.laser.smt.bitvec module

This module provides classes for an SMT abstraction of bit vectors.

**class** mythril.laser.smt.bitvec.BitVec(*raw: z3.z3.BitVecRef, annotations: Optional[Set[Any]] = None*)

Bases: mythril.laser.smt.expression.Expression

A bit vector symbol.

**size()** → int

TODO: documentation

**Returns**

**symbolic**

Returns whether this symbol doesn't have a concrete value.

**Returns**

**value**

Returns the value of this symbol if concrete, otherwise None.

**Returns**

## mythril.laser.smt.bitvec\_helper module

mythril.laser.smt.bitvec\_helper.**BVAddNoOverflow**(*a*: Union[mythril.laser.smt.bitvec.BitVec, int], *b*: Union[mythril.laser.smt.bitvec.BitVec, int], *signed*: bool) → mythril.laser.smt.bool.Bool

Creates predicate that verifies that the addition doesn't overflow.

**Parameters**

- **a** –
- **b** –
- **signed** –

**Returns**

mythril.laser.smt.bitvec\_helper.**BVMulNoOverflow**(*a*: Union[mythril.laser.smt.bitvec.BitVec, int], *b*: Union[mythril.laser.smt.bitvec.BitVec, int], *signed*: bool) → mythril.laser.smt.bool.Bool

Creates predicate that verifies that the multiplication doesn't overflow.

**Parameters**

- **a** –
- **b** –
- **signed** –

**Returns**

mythril.laser.smt.bitvec\_helper.**BVSubNoUnderflow**(*a*: Union[mythril.laser.smt.bitvec.BitVec, int], *b*: Union[mythril.laser.smt.bitvec.BitVec, int], *signed*: bool) → mythril.laser.smt.bool.Bool

Creates predicate that verifies that the subtraction doesn't overflow.

**Parameters**

- **a** –
- **b** –

- **signed** –

#### Returns

`mythril.laser.smt.bitvec_helper.Concat (*args) → mythril.laser.smt.bitvec.BitVec`  
Create a concatenation expression.

#### Parameters args –

#### Returns

`mythril.laser.smt.bitvec_helper.Extract (high: int, low: int, bv: mythril.laser.smt.bitvec.BitVec) → mythril.laser.smt.bitvec.BitVec`

Create an extract expression.

#### Parameters

- **high** –
- **low** –
- **bv** –

#### Returns

`mythril.laser.smt.bitvec_helper.If (a: Union[mythril.laser.smt.bool.Bool, bool], b: Union[mythril.laser.smt.array.BaseArray, mythril.laser.smt.bitvec.BitVec, int], c: Union[mythril.laser.smt.array.BaseArray, mythril.laser.smt.bitvec.BitVec, int]) → Union[mythril.laser.smt.bitvec.BitVec, mythril.laser.smt.array.BaseArray]`

Create an if-then-else expression.

#### Parameters

- **a** –
- **b** –
- **c** –

#### Returns

`mythril.laser.smt.bitvec_helper.LShR (a: mythril.laser.smt.bitvec.BitVec, b: mythril.laser.smt.bitvec.BitVec)`

`mythril.laser.smt.bitvec_helper.SRem (a: mythril.laser.smt.bitvec.BitVec, b: mythril.laser.smt.bitvec.BitVec) → mythril.laser.smt.bitvec.BitVec`

Create a signed remainder expression.

#### Parameters

- **a** –
- **b** –

#### Returns

`mythril.laser.smt.bitvec_helper.Sum (*args) → mythril.laser.smt.bitvec.BitVec`  
Create sum expression.

#### Returns

```
mythril.laser.smt.bitvec_helper.UDiv (a: mythril.laser.smt.bitvec.BitVec,  
b: mythril.laser.smt.bitvec.BitVec) →  
mythril.laser.smt.bitvec.BitVec
```

Create an unsigned division expression.

#### Parameters

- **a** –
- **b** –

#### Returns

```
mythril.laser.smt.bitvec_helper.UGE (a: mythril.laser.smt.bitvec.BitVec,  
b: mythril.laser.smt.bitvec.BitVec) →  
mythril.laser.smt.bool.Bool
```

Create an unsigned greater than or equal to expression.

#### Parameters

- **a** –
- **b** –

#### Returns

```
mythril.laser.smt.bitvec_helper.UGT (a: mythril.laser.smt.bitvec.BitVec,  
b: mythril.laser.smt.bitvec.BitVec) →  
mythril.laser.smt.bool.Bool
```

Create an unsigned greater than expression.

#### Parameters

- **a** –
- **b** –

#### Returns

```
mythril.laser.smt.bitvec_helper.ULE (a: mythril.laser.smt.bitvec.BitVec,  
b: mythril.laser.smt.bitvec.BitVec) →  
mythril.laser.smt.bool.Bool
```

Create an unsigned less than or equal to expression.

#### Parameters

- **a** –
- **b** –

#### Returns

```
mythril.laser.smt.bitvec_helper.ULT (a: mythril.laser.smt.bitvec.BitVec,  
b: mythril.laser.smt.bitvec.BitVec) →  
mythril.laser.smt.bool.Bool
```

Create an unsigned less than expression.

#### Parameters

- **a** –
- **b** –

#### Returns

---

```
mythril.laser.smt.bitvec_helper.URem(a: mythril.laser.smt.bitvec.BitVec,  
                                b: mythril.laser.smt.bitvec.BitVec) →  
                                mythril.laser.smt.bitvec.BitVec
```

Create an unsigned remainder expression.

#### Parameters

- **a** –
- **b** –

#### Returns

## mythril.laser.smt.bool module

This module provides classes for an SMT abstraction of boolean expressions.

```
mythril.laser.smt.bool.And(*args) → mythril.laser.smt.bool.Bool  
Create an And expression.
```

```
class mythril.laser.smt.bool.Bool(raw: T, annotations: Optional[Set[Any]] = None)  
Bases: mythril.laser.smt.expression.Expression
```

This is a Bool expression.

#### **is\_false**

Specifies whether this variable can be simplified to false.

#### Returns

#### **is\_true**

Specifies whether this variable can be simplified to true.

#### Returns

```
substitute(original_expression, new_expression)
```

#### Parameters

- **original\_expression** –
- **new\_expression** –

#### **value**

Returns the concrete value of this bool if concrete, otherwise None.

#### Returns Concrete value or None

```
mythril.laser.smt.bool.Not(a: mythril.laser.smt.bool.Bool) → mythril.laser.smt.bool.Bool  
Create a Not expression.
```

#### Parameters **a** –

#### Returns

```
mythril.laser.smt.bool.Or(*args) → mythril.laser.smt.bool.Bool  
Create an or expression.
```

#### Parameters

- **a** –
- **b** –

#### Returns

```
mythril.laser.smt.bool.Xor (a: mythril.laser.smt.bool.Bool, b: mythril.laser.smt.bool.Bool) → mythril.laser.smt.bool.Bool
```

Create an And expression.

```
mythril.laser.smt.bool.is_false (a: mythril.laser.smt.bool.Bool) → bool
```

Returns whether the provided bool can be simplified to false.

**Parameters** `a` –

**Returns**

```
mythril.laser.smt.bool.is_true (a: mythril.laser.smt.bool.Bool) → bool
```

Returns whether the provided bool can be simplified to true.

**Parameters** `a` –

**Returns**

## mythril.laser.smt.expression module

This module contains the SMT abstraction for a basic symbol expression.

```
class mythril.laser.smt.expression.Expression (raw: T, annotations: Optional[Set[Any]] = None)
```

Bases: typing.Generic

This is the base symbol class and maintains functionality for simplification and annotations.

```
annotate (annotation: Any) → None
```

Annotates this expression with the given annotation.

**Parameters** `annotation` –

**annotations**

Gets the annotations for this expression.

**Returns**

```
get_annotations (annotation: Any)
```

```
simplify () → None
```

Simplify this expression.

```
size ()
```

```
mythril.laser.smt.expression.simplify (expression: G) → G
```

Simplify the expression .

**Parameters** `expression` –

**Returns**

## mythril.laser.smt.function module

```
class mythril.laser.smt.function.Function (name: str, domain: List[int], value_range: int)
```

Bases: object

An uninterpreted function.

## mythril.laser.smt.model module

```
class mythril.laser.smt.model.Model (models: List[z3.z3.ModelRef] = None)
Bases: object
```

The model class wraps a z3 model

This implementation allows for multiple internal models, this is required for the use of an independence solver which has models for multiple queries which need an uniform output.

```
decls () → List[z3.z3.ExprRef]
```

Get the declarations for this model

```
eval (expression: z3.z3.ExprRef, model_completion: bool = False) → Union[None, z3.z3.ExprRef]
```

Evaluate the expression using this model

### Parameters

- **expression** – The expression to evaluate
- **model\_completion** – Use the default value if the model has no interpretation of the given expression

**Returns** The evaluated expression

## Module contents

```
class mythril.laser.smt.SymbolFactory
```

Bases: typing.Generic

A symbol factory provides a default interface for all the components of mythril to create symbols

```
static BitVecSym (name: str, size: int, annotations: Optional[Set[Any]] = None) → U
```

Creates a new bit vector with a symbolic value.

### Parameters

- **name** – The name of the symbolic bit vector
- **size** – The size of the bit vector
- **annotations** – The annotations to initialize the bit vector with

**Returns** The freshly created bit vector

```
static BitVecVal (value: int, size: int, annotations: Optional[Set[Any]] = None) → U
```

Creates a new bit vector with a concrete value.

### Parameters

- **value** – The concrete value to set the bit vector to
- **size** – The size of the bit vector
- **annotations** – The annotations to initialize the bit vector with

**Returns** The freshly created bit vector

```
static Bool (value: __builtins__.bool, annotations: Optional[Set[Any]] = None) → T
```

Creates a Bool with concrete value :param value: The boolean value :param annotations: The annotations to initialize the bool with :return: The freshly created Bool()

```
static BoolSym(name: str, annotations: Optional[Set[Any]] = None) → T
```

Creates a boolean symbol :param name: The name of the Bool variable :param annotations: The annotations to initialize the bool with :return: The freshly created Bool()

## Submodules

### mythril.laser.execution\_info module

```
class mythril.laser.execution_info.ExecutionInfo
```

Bases: abc.ABC

```
as_dict()
```

Returns a dictionary with the execution info contained in this object

The returned dictionary only uses primitive types.

## Module contents

### 6.1.7 mythril.mythril package

## Submodules

### mythril.mythril.mythril\_analyzer module

```
class mythril.mythril.mythril_analyzer.MythrilAnalyzer(disassembler:
```

```
mythril.mythril.mythril_disassembler.MythrilDisasse-  
cmd_args: arg-  
parse.Namespace, strat-  
egy: str = 'dfs', address:  
Optional[str] = None)
```

Bases: object

The Mythril Analyzer class Responsible for the analysis of the smart contracts

```
dump_stateSpace(contract: mythril.ethereum.evmcontract.EVMContract = None) → str
```

Returns serializable statespace of the contract :param contract: The Contract on which the analysis should be done :return: The serialized state space

```
fire_lasers(modules: Optional[List[str]] = None, transaction_count: Optional[int] = None) → mythril.analysis.report.Report
```

#### Parameters

- **modules** – The analysis modules which should be executed
- **transaction\_count** – The amount of transactions to be executed

**Returns** The Report class which contains the all the issues/vulnerabilities

```
graph_html(contract: mythril.ethereum.evmcontract.EVMContract = None, enable_physics: bool = False, phrackify: bool = False, transaction_count: Optional[int] = None) → str
```

#### Parameters

- **contract** – The Contract on which the analysis should be done
- **enable\_physics** – If true then enables the graph physics simulation
- **phrackify** – If true generates Phrack-style call graph

- **transaction\_count** – The amount of transactions to be executed

**Returns** The generated graph in html format

## mythril.mythril.mythril\_config module

**class** mythril.mythril.mythril\_config.**MythrilConfig**

Bases: object

The Mythril Analyzer class Responsible for setup of the mythril environment

**static init\_mythril\_dir()** → str

Initializes the mythril dir and config.ini file :return: The mythril dir's path

**set\_api\_from\_config\_path()** → None

Set the RPC mode based on a given config file.

**set\_api\_infura\_id(id)**

**set\_api\_rpc(rpc: str = None, rpctls: bool = False)** → None

Sets the RPC mode to either of ganache or infura :param rpc: either of the strings - ganache, infurainnernet, infura-rinkeby, infura-kovan, infura-ropsten, infura-goerli, avalanche, arbitrum, bsc, optimism, polygon

**set\_api\_rpc\_infura()** → None

Set the RPC mode to INFURA on Mainnet.

**set\_api\_rpc\_localhost()** → None

Set the RPC mode to a local instance.

## mythril.mythril.mythril\_disassembler module

**class** mythril.mythril.mythril\_disassembler.**MythrilDisassembler**(eth: Optional[mythril.ethereum.interface.rpc.client] = None, solc\_version: str = None, solc\_settings\_json: str = None, enable\_online\_lookup: bool = False, solc\_args=None)

Bases: object

The Mythril Disassembler class Responsible for generating disassembly of smart contracts:

- Compiles solc code from file/onchain
- Can also be used to access onchain storage data

**get\_state\_variable\_from\_storage(address: str, params: Optional[List[str]] = None)** → str

Get variables from the storage :param address: The contract address :param params: The list of parameters param types: [position, length] or [{"mapping", position, key1, key2, ... }]

or [position, length, array]

**Returns** The corresponding storage slot and its value

```
static hash_for_function_signature(func: str) → str
    Return function nadmes corresponding signature hash :param func: function name :return: Its hash signature

load_from_address(address: str) → Tuple[str, mythril.ethereum.evmcontract.EVMContract]
    Returns the contract given it's on chain address :param address: The on chain address of a contract :return: tuple(address, contract)

load_from_bytecode(code: str, bin_runtime: bool = False, address: Optional[str] = None) →
    Tuple[str, mythril.ethereum.evmcontract.EVMContract]
    Returns the address and the contract class for the given bytecode :param code: Bytecode :param bin_runtime: Whether the code is runtime code or creation code :param address: address of contract :return: tuple(address, Contract class)

load_from_foundry()

load_from_solidity(solidaity_files: List[str]) → Tuple[str, List[mythril.solidity.soliditycontract.SolidityContract]]
    Parameters solidity_files – List of solidity_files
    Returns tuple of address, contract class list

mythril.mythril.mythril_disassembler.format_warning(message, category, filename,
                                                       lineno, line=’)
```

## Module contents

### 6.1.8 mythril.plugin package

#### Submodules

##### mythril.plugin.discovery module

```
class mythril.plugin.discovery.PluginDiscovery
    Bases: object

    PluginDiscovery class

    This plugin implements the logic to discover and build plugins in installed python packages

    build_plugin(plugin_name: str, plugin_args: Dict[KT, VT]) →
        mythril.plugin.interface.MythrilPlugin
        Returns the plugin for the given plugin_name if it is installed

    get_plugins(default_enabled=None) → List[str]
        Gets a list of installed mythril plugins

        Parameters default_enabled – Select plugins that are enabled by default
        Returns List of plugin names

    init_installed_plugins()

    installed_plugins

    is_installed(plugin_name: str) → bool
        Returns whether there is python package with a plugin with plugin_name
```

**mythril.plugin.interface module**

```
class mythril.plugin.interface.MythrilCLIPPlugin(**kwargs)
    Bases: mythril.plugin.interface.MythrilPlugin

    MythrilCLIPPlugin interface

    This interface should be implemented by mythril plugins that aim to add commands to the mythril cli

class mythril.plugin.interface.MythrilLaserPlugin(**kwargs)
    Bases: mythril.plugin.interface.MythrilPlugin, mythril.laser.plugin.builder.PluginBuilder, abc.ABC

    Mythril Laser Plugin interface

    Plugins of this type are used to instrument the laser EVM

class mythril.plugin.interface.MythrilPlugin(**kwargs)
    Bases: object

    MythrilPlugin interface

    Mythril Plugins can be used to extend Mythril in different ways: 1. Extend Laser, in which case the LaserPlugin interface must also be extended 2. Extend Laser with a new search strategy in which case the SearchStrategy needs to be implemented 3. Add an analysis module, in this case the AnalysisModule interface needs to be implemented 4. Add new commands to the Mythril cli, using the MythrilCLIPPlugin Interface

    author = 'Default Author'
    name = 'Plugin Name'
    plugin_description = 'This is an example plugin description'
    plugin_license = 'All rights reserved.'
    plugin_type = 'Mythril Plugin'
    plugin_version = '0.0.1 '
```

**mythril.plugin.loader module**

```
class mythril.plugin.loader.MythrilPluginLoader
    Bases: object

    MythrilPluginLoader singleton

    This object permits loading MythrilPlugin's

    load(plugin: mythril.plugin.interface.MythrilPlugin)
        Loads the passed plugin

    This function handles input validation and dispatches loading to type specific loaders. Supported plugin types:
        • laser plugins
        • detection modules

    set_args(plugin_name: str, **kwargs)

exception mythril.plugin.loader.UnsupportedPluginType
    Bases: Exception

    Raised when a plugin with an unsupported type is loaded
```

## Module contents

### 6.1.9 mythril.solidity package

#### Submodules

##### mythril.solidity.soliditycontract module

This module contains representation classes for Solidity files, contracts and source mappings.

**class** mythril.solidity.soliditycontract.**SolcAST** (*ast*)

Bases: object

**abs\_path**

**node\_type**

**nodes**

**class** mythril.solidity.soliditycontract.**SolcSource** (*source*)

Bases: object

**ast**

**contents**

**id**

**name**

**class** mythril.solidity.soliditycontract.**SolidityContract** (*input\_file*, *name=None*,  
*solc\_settings\_json=None*,  
*solc\_binary='solc'*,  
*solc\_data=None*)

Bases: *mythril.ethereum.evmcontract.EVMContract*

Representation of a Solidity contract.

**static get\_full\_contract\_src\_maps** (*ast*: mythril.solidity.soliditycontract.SolcAST) → Set[str]

Takes a solc AST and gets the src mappings for all the contracts defined in the top level of the ast :param  
ast: AST of the contract :return: The source maps

**static get\_solc\_indices** (*input\_file*: str, *data*: Dict[KT, VT]) → Dict[KT, VT]

Returns solc file indices

**get\_source\_info** (*address*, *constructor=False*)

#### Parameters

- **address** –

- **constructor** –

#### Returns

**static get\_sources** (*indices\_data*: Dict[KT, VT], *source\_data*: Dict[KT, VT]) → None

Get source indices mapping. Function not needed for older solc versions.

**class** mythril.solidity.soliditycontract.**SolidityFile** (*filename*: str, *data*: str,  
*full\_contract\_src\_maps*: Set[str])

Bases: object

Representation of a file containing Solidity code.

```
class mythril.solidity.soliditycontract.SourceCodeInfo (filename, lineno, code, mapping)
    Bases: object

class mythril.solidity.soliditycontract.SourceMapping (solidity_file_idx, offset, length, lineno, mapping)
    Bases: object

mythril.solidity.soliditycontract.get_contracts_from_file (input_file, solc_settings_json=None, solc_binary='solc')
```

**Parameters**

- **input\_file** –
- **solc\_settings\_json** –
- **solc\_binary** –

```
mythril.solidity.soliditycontract.get_contracts_from_foundry (input_file, foundry_json)
```

**Parameters**

- **input\_file** –
- **solc\_settings\_json** –
- **solc\_binary** –

**Module contents****6.1.10 mythril.support package****Submodules****mythril.support.loader module**

This module contains the dynamic loader logic to get on-chain storage data and dependencies.

```
class mythril.support.loader.DynLoader (eth: Optional[mythril.ethereum.interface.rpc.client.EthJsonRpc], active=True)
    Bases: object
```

The dynamic loader class.

**dynld**

    Parameters **dependency\_address** –

**Returns**

**read\_balance**

    Parameters **address** –

**Returns**

**read\_storage**

**Parameters**

- **contract\_address** –

• **index** –

**Returns**

## mythril.support.lock module

**class** mythril.support.lock.**LockFile** (*file\_name*, *timeout*=100, *delay*=0.05)  
Bases: object

Locks files.

**acquire**()

Acquires a lock when possible.

**release**()

Releases the lock

**exception** mythril.support.lock.**LockFileException**  
Bases: Exception

## mythril.support.model module

mythril.support.model.**get\_model**

Returns a model based on given constraints as a tuple :param constraints: Tuple of constraints :param minimize: Tuple of minimization conditions :param maximize: Tuple of maximization conditions :param solver\_timeout: The solver timeout :return:

mythril.support.model.**solver\_worker** (*constraints*, *minimize*=(), *maximize*=(),  
*solver\_timeout*=None)

Returns a model based on given constraints as a tuple :param constraints: Tuple of constraints :param minimize: Tuple of minimization conditions :param maximize: Tuple of maximization conditions :param solver\_timeout: The timeout for solver :return:

## mythril.support.opcodes module

## mythril.support.signatures module

The Mythril function signature database.

**class** mythril.support.signatures.**SQLiteDB** (*path*)

Bases: object

Simple context manager for sqlite3 databases.

Commits everything at exit.

**class** mythril.support.signatures.**SignatureDB** (*enable\_online\_lookup*: bool = False, *path*: str = None)

Bases: object

**add** (*byte\_sig*: str, *text\_sig*: str) → None

Adds a new byte - text signature pair to the database. :param byte\_sig: 4-byte signature string :param text\_sig: resolved text signature :return:

**add\_sigs** (*file\_path*: str, *solc\_json*)

**get** (*byte\_sig*: str, *online\_timeout*: int = 2) → List[str]

Get a function text signature for a byte signature 1) try local cache 2) try online lookup (if enabled; if not flagged as unavailable)

**Parameters**

- **byte\_sig** – function signature hash as hexstr
- **online\_timeout** – online lookup timeout

**Returns** list of matching function text signatures**import\_solidity\_file** (file\_path: str, solc\_binary: str = 'solc', solc\_settings\_json: str = None)

Import Function Signatures from solidity source files.

**Parameters**

- **solc\_binary** –
- **solc\_settings\_json** –
- **file\_path** – solidity source code file path

**Returns****static lookup\_online** (byte\_sig: str, timeout: int, proxies=None) → List[str]

Lookup function signatures from 4byte.directory.

**Parameters**

- **byte\_sig** – function signature hash as hexstr
- **timeout** – optional timeout for online lookup
- **proxies** – optional proxy servers for online lookup

**Returns** a list of matching function signatures for this hash**class** mythril.support.signatures.Singleton

Bases: type

A metaclass type implementing the singleton pattern.

**mythril.support.signatures.synchronized** (sync\_lock)

A decorator synchronizing multi-process access to a resource.

**mythril.support.source\_support module****class** mythril.support.source\_support.Source (source\_type=None, source\_format=None, source\_list=None)

Bases: object

Class to handle to source data

**get\_source\_from\_contracts\_list** (contracts)

get the source data from the contracts list :param contracts: the list of contracts :return:

**get\_source\_index** (bytecode\_hash: str) → int

Find the contract index in the list :param bytecode\_hash: The contract hash :return: The index of the contract in the \_source\_hash list

**mythril.support.start\_time module****class** mythril.support.start\_time.StartTime

Bases: object

Maintains the start time of the current contract in execution

## `mythril.support.support_args module`

`class` `mythril.support.support_args.Args`  
Bases: `object`

This module helps in preventing args being sent through multiple of classes to reach any analysis/laser module

## `mythril.support.support_utils module`

This module contains utility functions for the Mythril support package.

`class` `mythril.support.support_utils.LRUCache(size)`  
Bases: `object`

`get(key)`  
`put(key, value)`

`class` `mythril.support.support_utils.ModelCache`  
Bases: `object`

`check_quick_sat`  
`put(key, value)`

`class` `mythril.support.support_utils.Singleton`  
Bases: `type`

A metaclass type implementing the singleton pattern.

`mythril.support.support_utils.get_code_hash`

**Parameters** `code` – bytecode

**Returns** Returns hash of the given bytecode

`mythril.support.support_utils.rzpad(value, total_length)`

Right zero pad value  $x$  at least to length  $l$ .

`mythril.support.support_utils.sha3(value)`

`mythril.support.support_utils.zpad(x, l)`

Left zero pad value  $x$  at least to length  $l$ .

## Module contents

## 6.2 Submodules

## 6.3 `mythril.exceptions module`

This module contains general exceptions used by Mythril.

`exception` `mythril.exceptions.CompilerError`  
Bases: `mythril.exceptions.MythrilBaseException`  
A Mythril exception denoting an error during code compilation.

```
exception mythril.exceptions.CriticalError
Bases: mythril.exceptions.MythrilBaseException
```

A Mythril exception denoting an unknown critical error has been encountered.

```
exception mythril.exceptions.DetectorNotFoundError
Bases: mythril.exceptions.MythrilBaseException
```

A Mythril exception denoting attempted usage of a non-existant detection module.

```
exception mythril.exceptions.IllegalArgumentException
Bases: ValueError
```

The argument used does not exist

```
exception mythril.exceptions.MythrilBaseException
Bases: Exception
```

The Mythril exception base type.

```
exception mythril.exceptions.NoContractFoundError
Bases: mythril.exceptions.MythrilBaseException
```

A Mythril exception denoting that a given contract file was not found.

```
exception mythril.exceptions.SolverTimeOutException
Bases: mythril.exceptions.UnsatError
```

A Mythril exception denoting the unsatisfiability of a series of constraints.

```
exception mythril.exceptions.UnsatError
Bases: mythril.exceptions.MythrilBaseException
```

A Mythril exception denoting the unsatisfiability of a series of constraints.

## 6.4 Module contents



# CHAPTER 7

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